

GIG-EF: ATDnet and BoSSNet ... DREN



Global Information Grid Evaluation Facilities

*... Building tomorrows scalable Transformational
Communications Architecture (TCA) today!*

Provides inter-network demonstration and validation

TSAT, GIGBE, JTRS, Teleports, ARMY, Navy-Marines, Air Force, NASA, Intelligence Community ... *IPV6/MPLS*



Global Information Grid
Evaluation Facilities

GIG-EF Philosophy ...

- **Interconnect** Architects, Developers, Users and Testers of the GIG
- Guided by Acquisition Components yet remain **Objective**
- **Stress-Test/Evaluate** GIG Components in Collaborative Environment

ANALOGY: Like the Jet Engine Test Stand...

- Provide support to systems, but not the systems themselves
- The “Test Stand” must be a strong framework and not budge when the systems are “run up to 120% of full thrust”
- Connect the “parts” under test and provide the “fuel” (data flows)
- Instrument all components to reveal the performance of the “parts” and their failure modes





Next Generation DoD Operational IP Networks . . .

Seamless satcom, terrestrial, mobile tactical integration with flexible access, data capture, visualization, collaboration and security end-to-end.

“Expose interfaces early and often”

- Provides scalable, E2E net-centric operation
- Integrated standards-based services
- Robust, adaptable, dynamic and flexible operation
- Interoperable data capture; integrated ops centers
- Accommodates multiple levels of security E2E
- “Black Core” source encryption
- Enables new information exploitation processes
- Transformational, global ISR

Bandwidth x Low Latency⁻¹ = Professionalism

. . . VAdm (Ret) J Cebrowski



... A Place to Test Early and to Test Often ! ! !



IPV6/MPLS End-to-End Testbed

GOAL: Provide users Secure Stable Global Data Access

- ***IPV6/MPLS Latest Commercial Features***
- ***Efficient Routing ... ISIS, BGP+, OSPF, GMPLS***
 - ***Satellite/Fiber/Wireless/Mobile Services***
 - ***RF or Optical Transport***
- ***Full Range of Quality-of-Service Features E2E***
 - ***Priority, Pre-emption, Policy, Authorization, Audit***
 - ***Voice, Video, Data w/ SIP Control Plane***
- ***Scalable Speeds: Bits/sec to 10Gbps initially, 40Gbps, 160Gbps***
 - ***Data is doubling every year***
- ***Network Test and Measurement Capabilities***
 - ***Know the "State of the Network" Dynamically***
 - ***Complete Passive Monitoring with Accurate Time-stamping***
 - ***Stress to "Future Military Operational Levels"***
- ***Conduct "R&D" to Help Resolve Problems/Issues***

Scaling to 100,000's Users Supporting TPPU & TPED

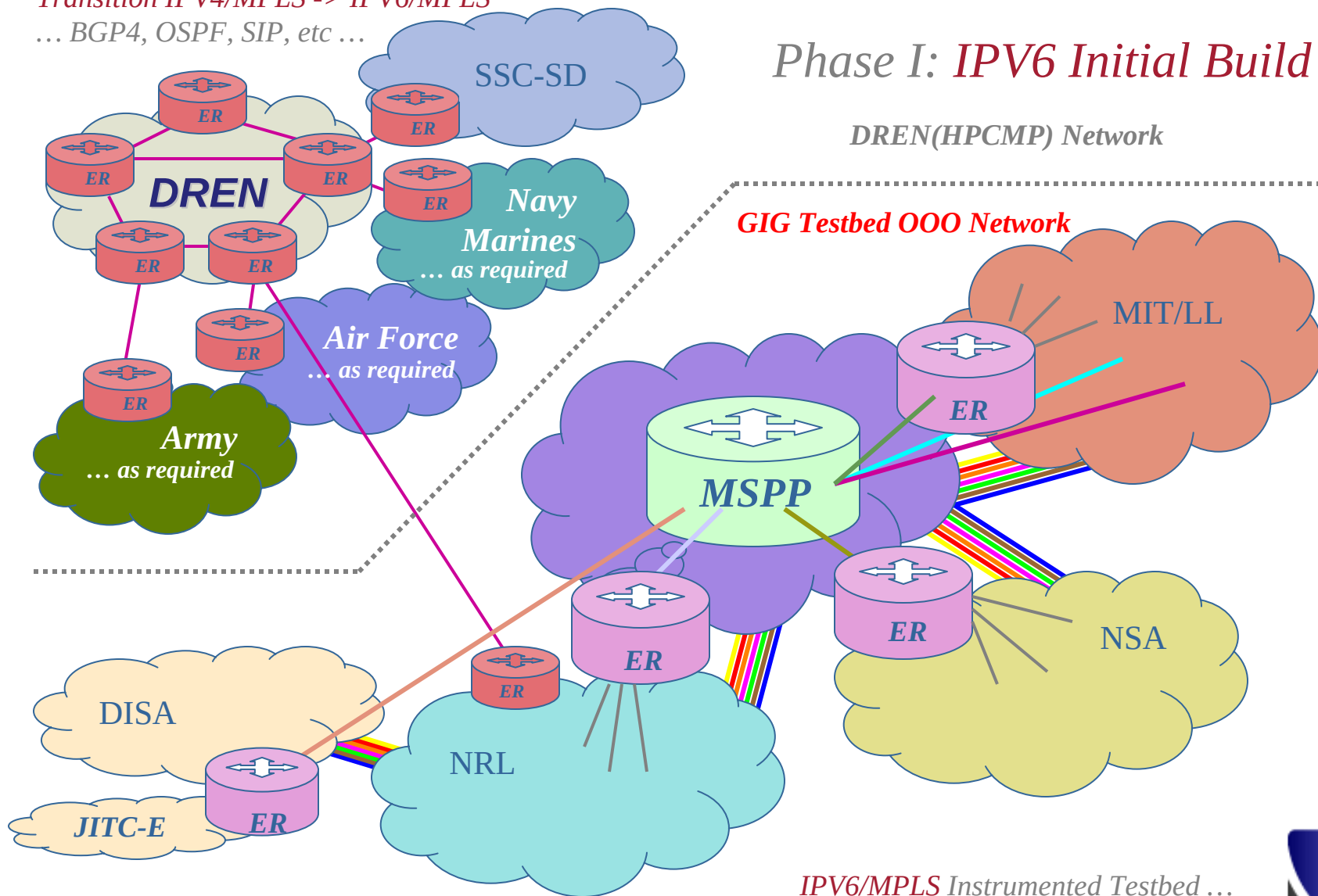
Transition IPV4/MPLS -> IPV6/MPLS

... BGP4, OSPF, SIP, etc ...

Phase I: IPV6 Initial Build

DREN(HPCMP) Network

GIG Testbed OOO Network



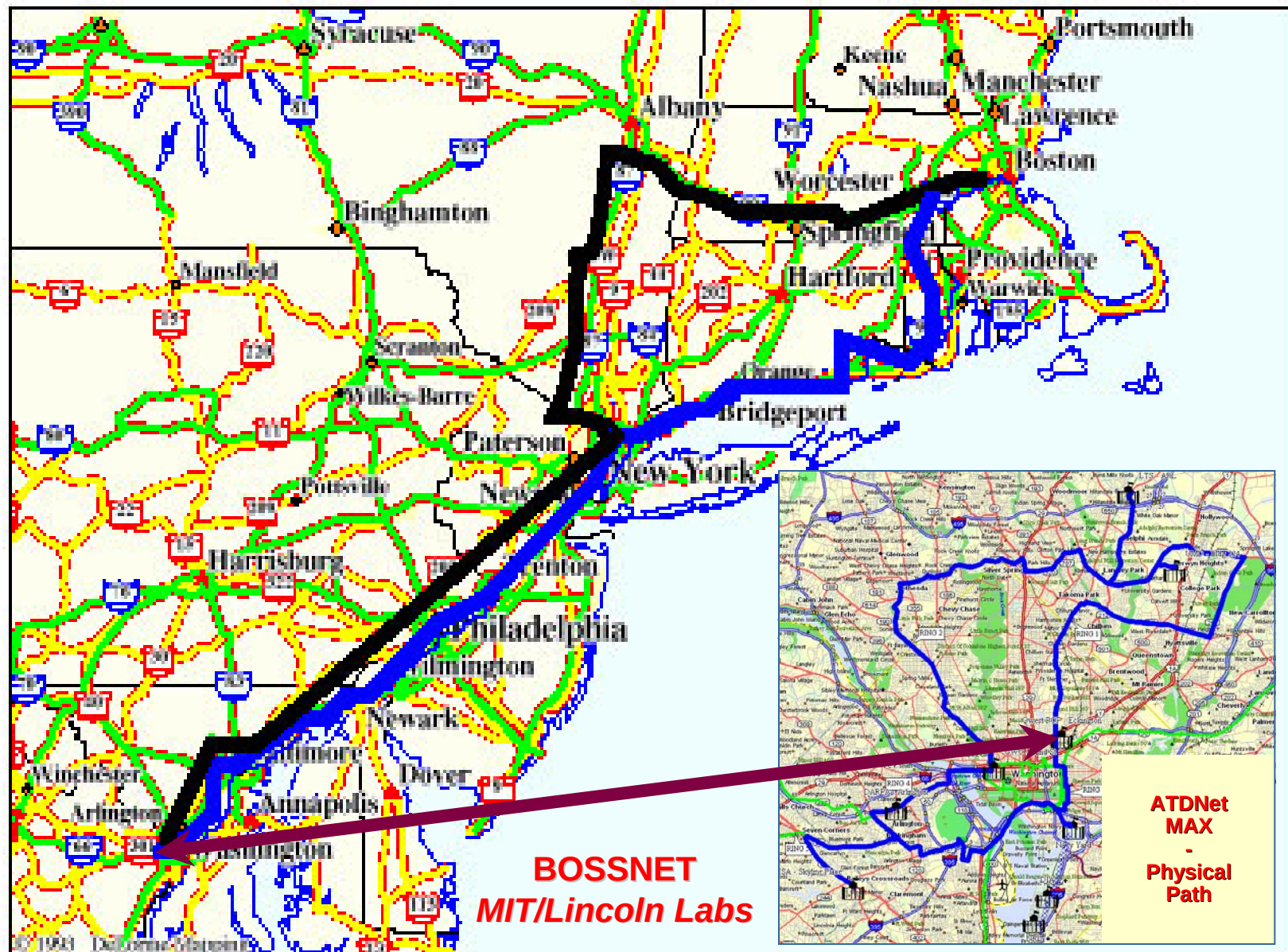
IPV6/MPLS Instrumented Testbed ...

RIPng, IS-IS, BGP+

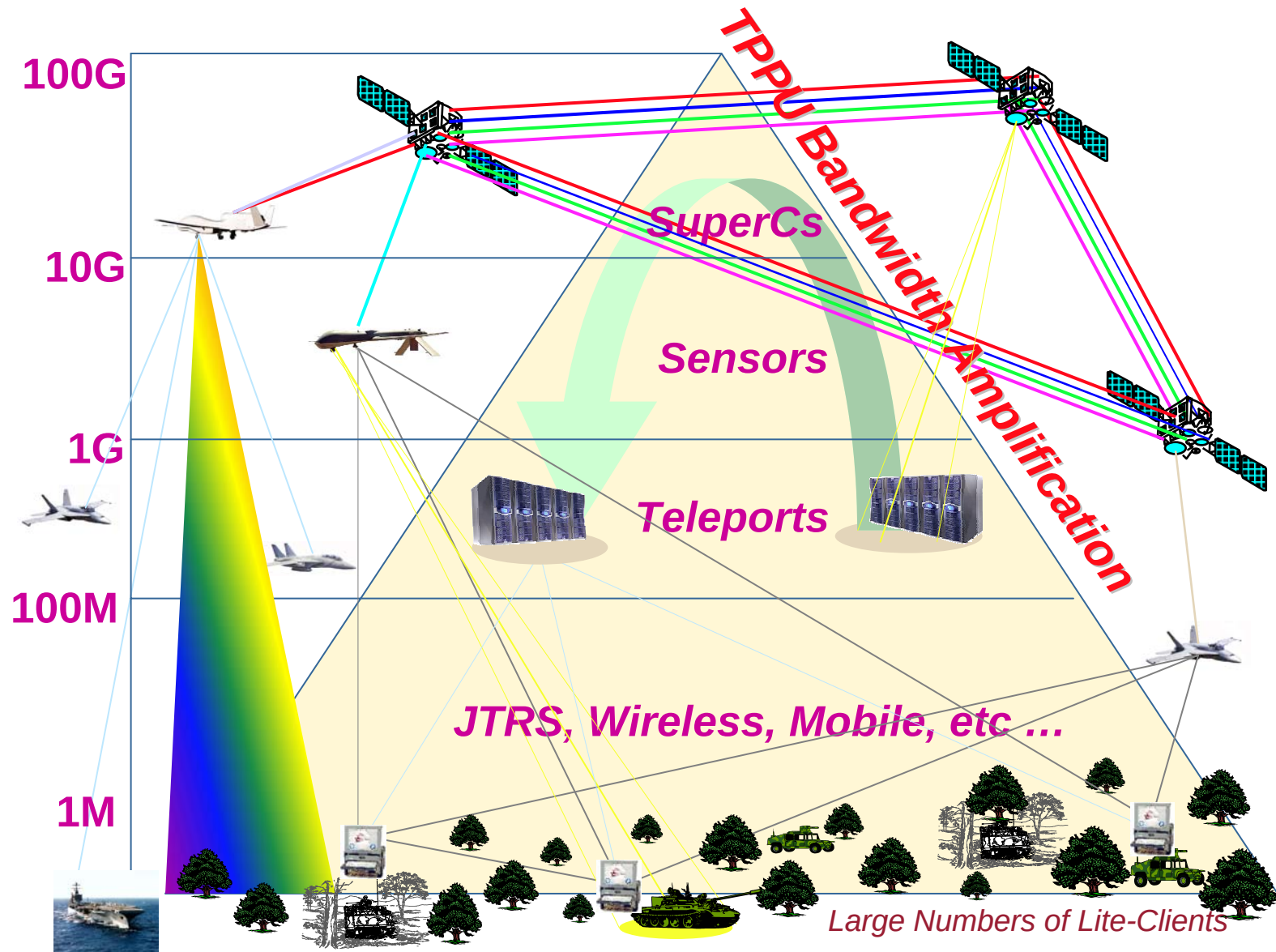
Dual Stack: IPV4 w/ BGP4, OSPF

Research platform for 10-40G





Simple Queries Trigger Extensive Bandwidth Utilization



E2E IP User Services ...

- IPv6, XML: JTRS, GIGBE, TC, Teleports, legacy
- QOS, COS for UBR, VBR, CBR
- Access, Authenticate, Audit
- Policy Enforcement
- Priority and Pre-emption

SIP-based Policy & Directory Server:

Operates on Session Request from Clients
Performs Authentication
Determines Location of Requested Services
Initiates Network setup with appropriate Policies

SIP Client Protocol:

Authenticate & Login
Request Service and Connectivity
One Control protocol

SIP Proxy Server:

Accept Control Request from SIP Server
Admission Control based on Policy
Network Specific Signaling
MPLS-RSVP, GMPLS, SVC, etc.
Data Traffic Mgt & Adaptation
SAR, E-E OAM, etc.

Common
IP Control Plane

OPTICAL CORE

EDGE

CORE

IP Network

Network Signaling:

Proxy Server Operates on SIP Server commands
Initiates on Transport Network Signaling

Satcom

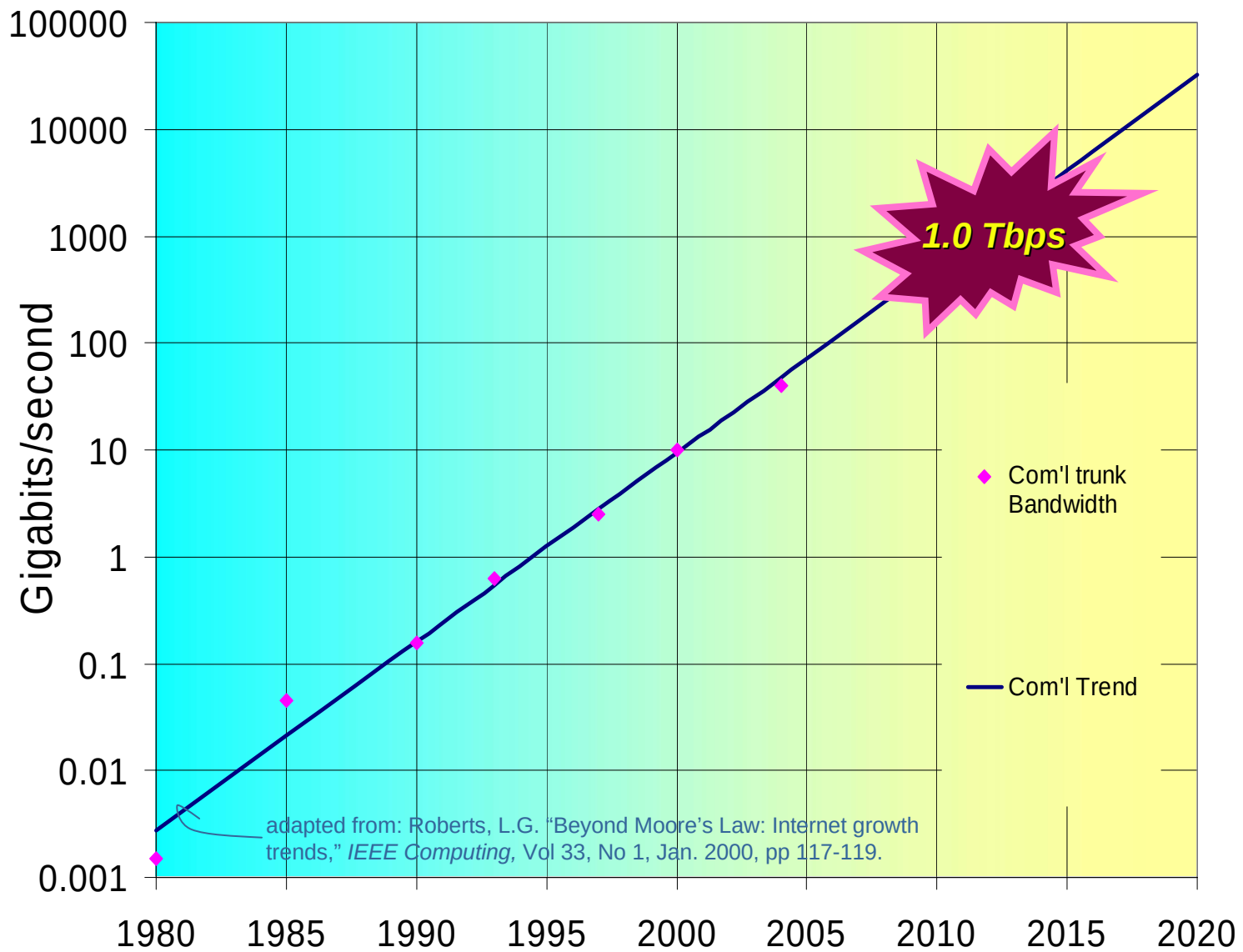
Network
Services

Teleport Servers

SIP-based Clients:

SIP Allows Profile Portability
Range from Phones - Video -
Teleconference - WS - Servers -SC
Make Request of Services, Peer
Connectivity, and Network Connectivity

Network Growth Trend . . .



Network Research Agenda . . .

	<i>TODAY 2005</i>	<i>0-2 YEARS</i>	<i>3-5 YEARS</i>	<i>5-15 YEARS</i>
<i>OPTICAL STREAMS</i>	1-10 Gbps	10-40 Gbps	100-640 Gbps	1-10 Tbps
<i>OPTICAL CNTL Plane</i>	STATIC Provisioned	DYNAMIC (GMPLS)	JIT Just-in-time	
<i>IP CNTL Plane</i>	STATIC Tunneled	DYNAMIC SIP	SIP	
<i>LAN Technology</i>	IPV4: 1GE, OC12c, 4xInfbnd	IPV6: 4x/12x DDR Infbnd, 10GE	IPV6: 12x QDR Infbnd, 100GE	
<i>SECURITY Devices</i>	1.0G IPV4 Firewalls, CBs, KGs	10G KGs, HAIPES, FEON, NTAM	40G HAIPE, GFP Encptr	640G HAIPE, GFP Encptr
<i>SPECIAL TOPICS</i>	<i>Quantum Key Distribution (QKD), Dynamic PMD Comp, Peering, OOO(2R) Optical Regeneration</i>			

ViPr: Video Presence Flexible Audio/Video Teleconferencing

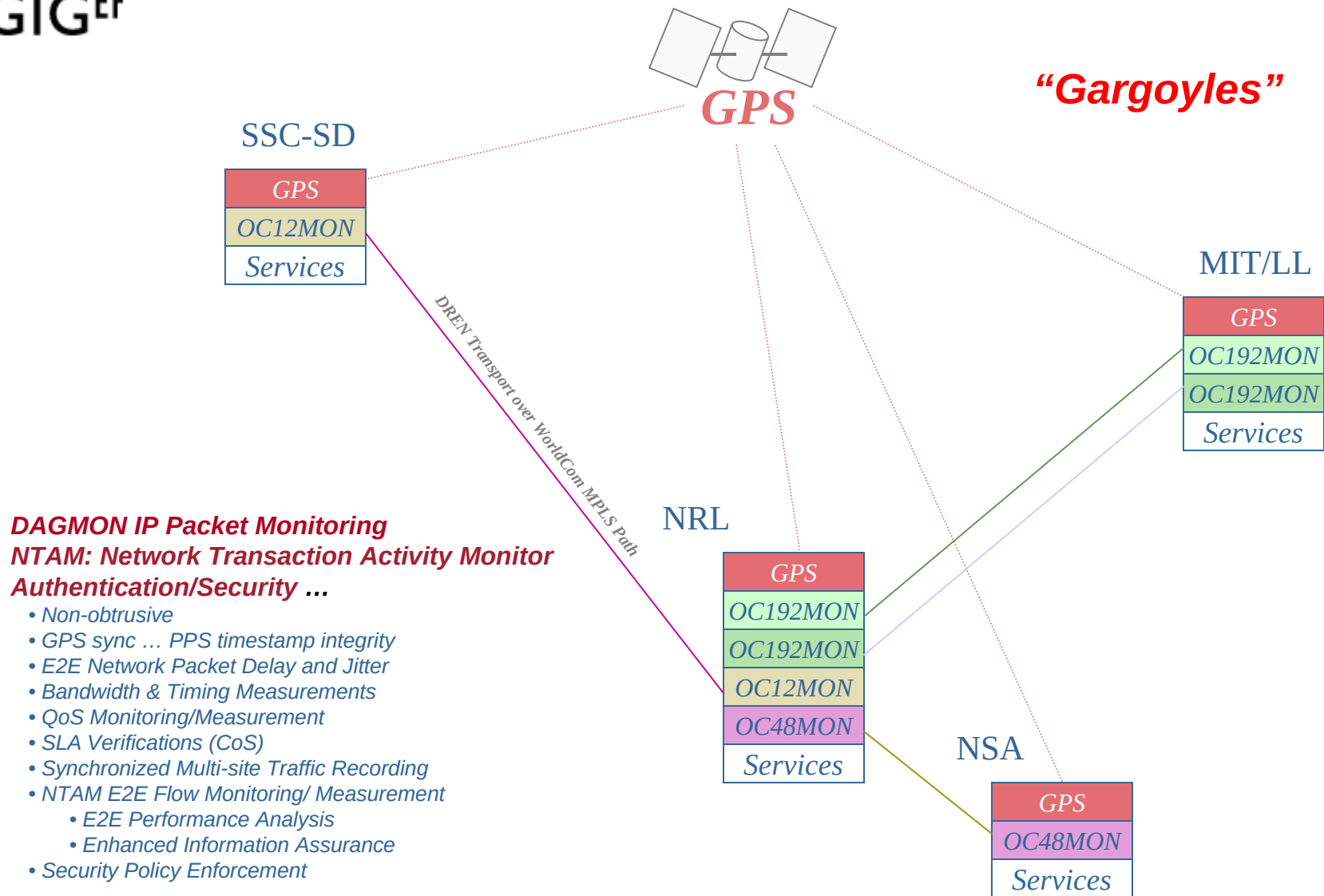
***... IPV6 based, SIP Control Plane, 14+1 Participants, “White Board” enabled,
clear progressive HD video, echo-cancelled audio, touch controlled***

TRUE BROADBAND CONFERENCING

QuickTime™ and a
TIFF (Uncompressed) decompressor
are needed to see this picture.

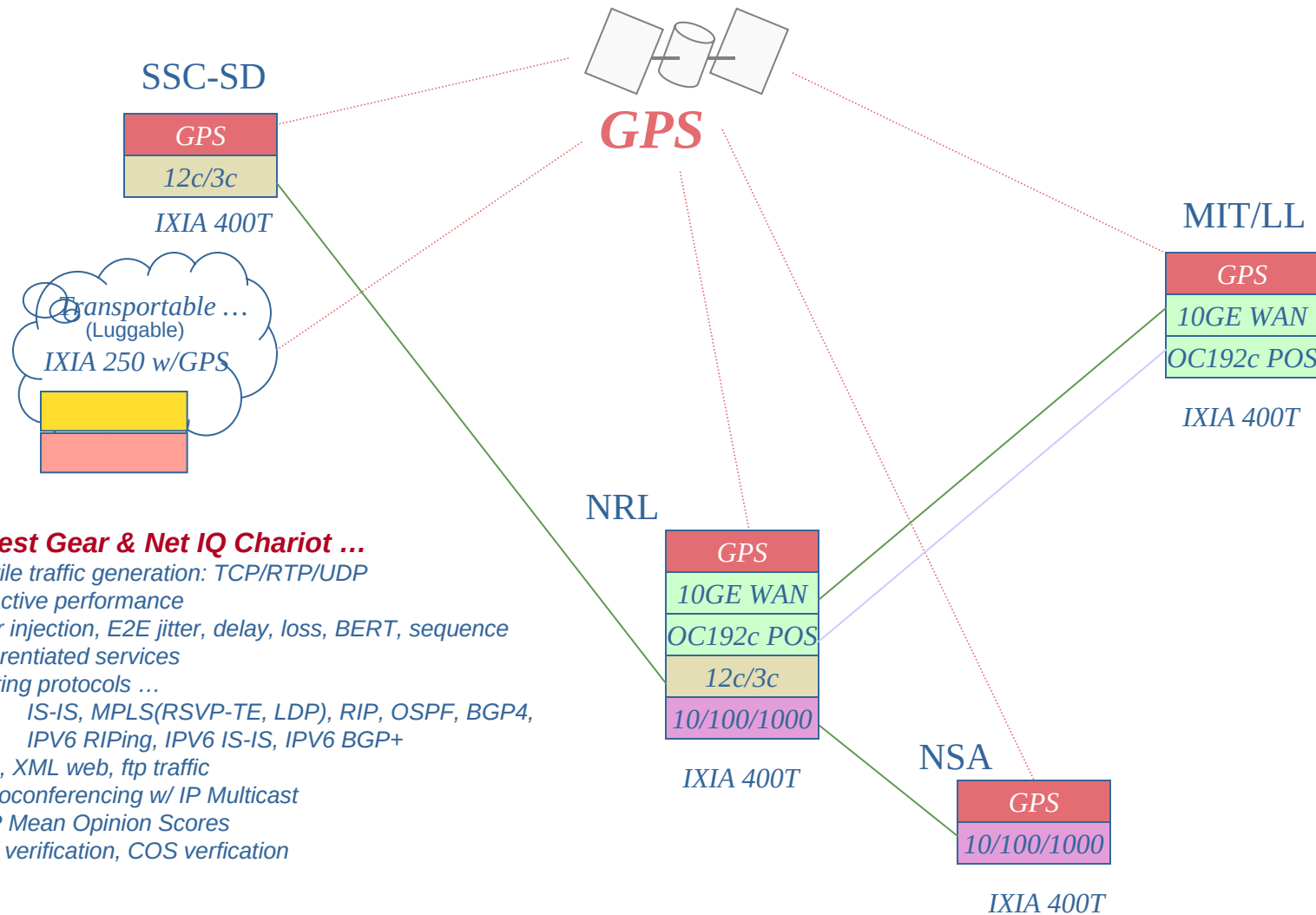


Passive Monitoring Strategy ...





Active Loading/Stress Testing ...



A User Services Net-Centric Perspective

- *Volume of Information Increasing Exponentially*
- *Demand for Net-Centric Services Increasing Exponentially*

PROBLEM: DELIVERY TIME INCREASING FROM HOURS TO DAYS

LARGE DATA: SIGNIFICANT INCREASE IN BANDWIDTH WITH HIGH END-TO-END QUALITY OF SERVICE (QoS/QoP) - REDUCE DELIVERY TIME TO SECONDS OR MINUTES: ...**REACHBACK!**

“THE TIMELY DELIVERY OF IMAGERY, VIDEO, AND LARGE DATA FILES IS A HIGH VOLUME INFORMATION DISSEMINATION REQUIREMENT THAT DEMANDS A SOLUTION”

AIR FORCE SPACE COMMAND

Sources: Advanced Media Networks Technology Briefing,
And DTIC Website

IMAGERY EXAMPLE: Geospatial Knowledge Base (GKB) and Very Large Data Base (VLDB)

... Organize all Geospatial Knowledge to support Analysts, Warfighters, and other Consumers

... *Semantic Web Based .geo*

PROBLEM: REQUIRES ADVANCED STORAGE (RAIN) and A NET-CENTRIC HIGH PERFORMANCE, LOW LATENCY ARCHITECTURE

LARGE DATA ACTD: TECHNOLOGIES THAT PROVIDE DISTRIBUTED, SYNCHRONIZED, HUGE DATA STORES SCALABLE TO EXABYTES (over 10^{18} bytes): **TRACEBACK**

MUST BE ABLE TO FULLY ARCHIVE ALL DATA AND HAVE ON-LINE ACCESS TO ARCHIVES FOR REAL-TIME PLANNING AND ANALYSIS

LARGE DATA ACTD SOLVES A DOD
WIDE PROBLEM

*FEDERATED, DISTRIBUTED
NET-CENTRIC INFRASTRUCTURE
A KEY ENABLING TECHNOLOGY*

“LARGE DATA” APPLICATION CHALLENGE:

Reduce Latency to Post, Access and Analyze Very Large Data Sets: Imagery, Video, MASint, SIGint, etc...

- Current operational systems ... 2-3+ days may be required to Access, Transfer, Process, and Analyze “BiG Data” sets (TPED)

Problems that use Big Data:

Example PACOM problem: BGen Cone “OIF” Lessons Learned --- “latency” is the issue, ... (Currently hard to deal with Big Data across; local, distributed and archive storage/processing, distributed analysts... synchronization issues) ... 5K x 5K clips

- Problem becomes increasingly difficult as data volumes increase significantly ... solution requires move to “Network Centric” (TPPU)

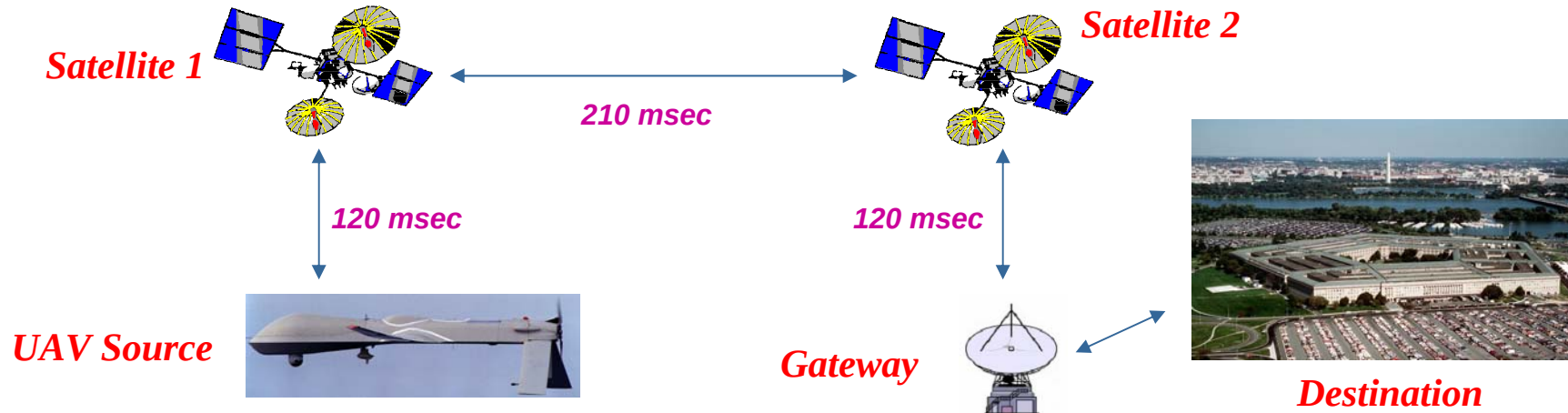
Future Imagery Architectures, Higher Resolution Video (HDTV NGA mandate), 100x UAV's, More MASINT Products, Multiple Distributed Analysts both in/out theater, realtime response... 40K x 40K clips

“Large Data” Challenge

... Transforming WWW for spatial-temporal post, access --- .geo

- Performance driven, wide area cache-coherent distributed SAN*
- Realtime ingest of live data sources*
- Multiple levels of resolution seamlessly manipulated (ZUI)*
- Multiple collaborators ... Situation Awareness ... Big Picture*
- Multi-INT data fusion*
- Multiple levels of security*
- Authenticated access to large amounts of distributed data*
- Peer-peer interaction, spatial-temporal intelligent agents*
- Analyst and Senior decision-maker ... joint participation*
- Akamai-on-steroids with RAIN(RAID)*
- Online/Nearline disk archive, self-healing ... 100's TB per site*
- No single point(s) failure, embedded data manager*
- Data encrypted “at-rest”*
- SIP control plane for MLPP*

Possible TSAT Reference Scenario . . .



- Space-borne high-speed backbone using OBS-capable satellites
- Free-space DWDM ISLs with JIT signaling; no 3R regeneration required
- Real-time imaging UAV/Sensor; bursty due to changing coverage
- Two GEOs with 120° separation and 10 Gbit/sec transmission path

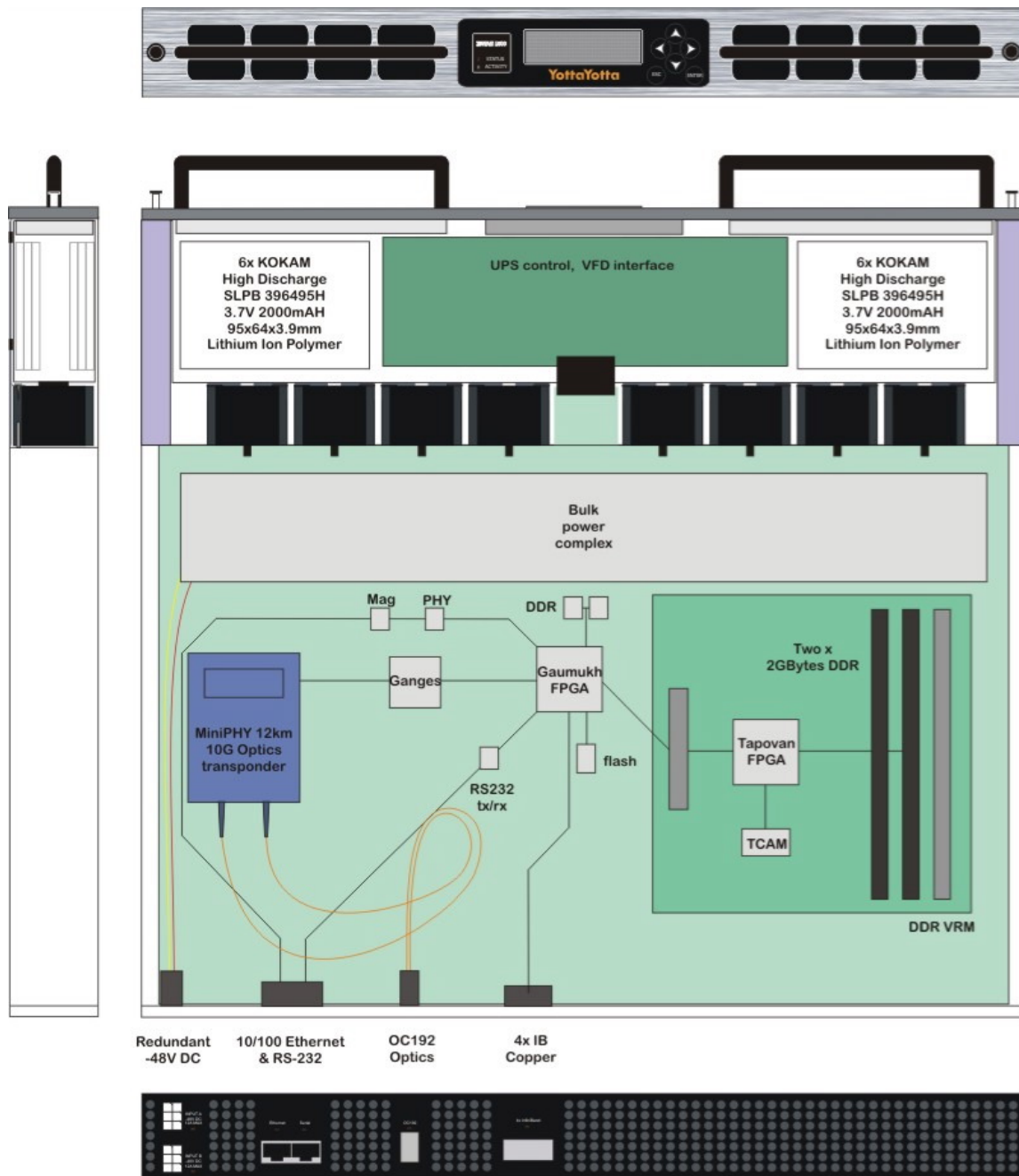
- ~ 210 msec ISL propagation delay
- ~ 120 msec UAV-to-satellite, satellite-to-ground propagation delay
- ~ 1 msec switching delay, < 1 msec processing delay

SC2004:
IBWAN

A
Fresh
Start

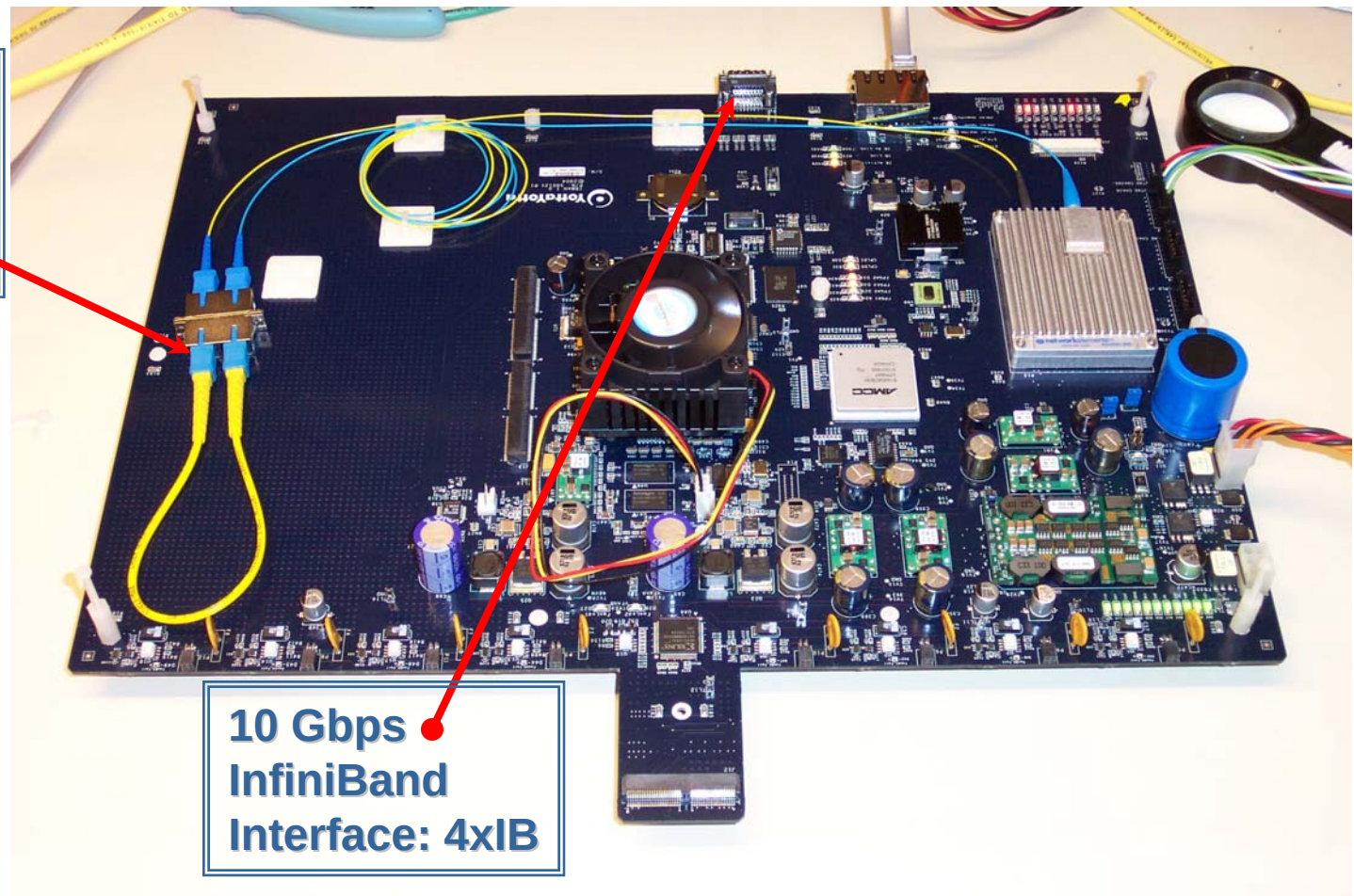
OC192c <-> 4xIB

Infiniband RDMA



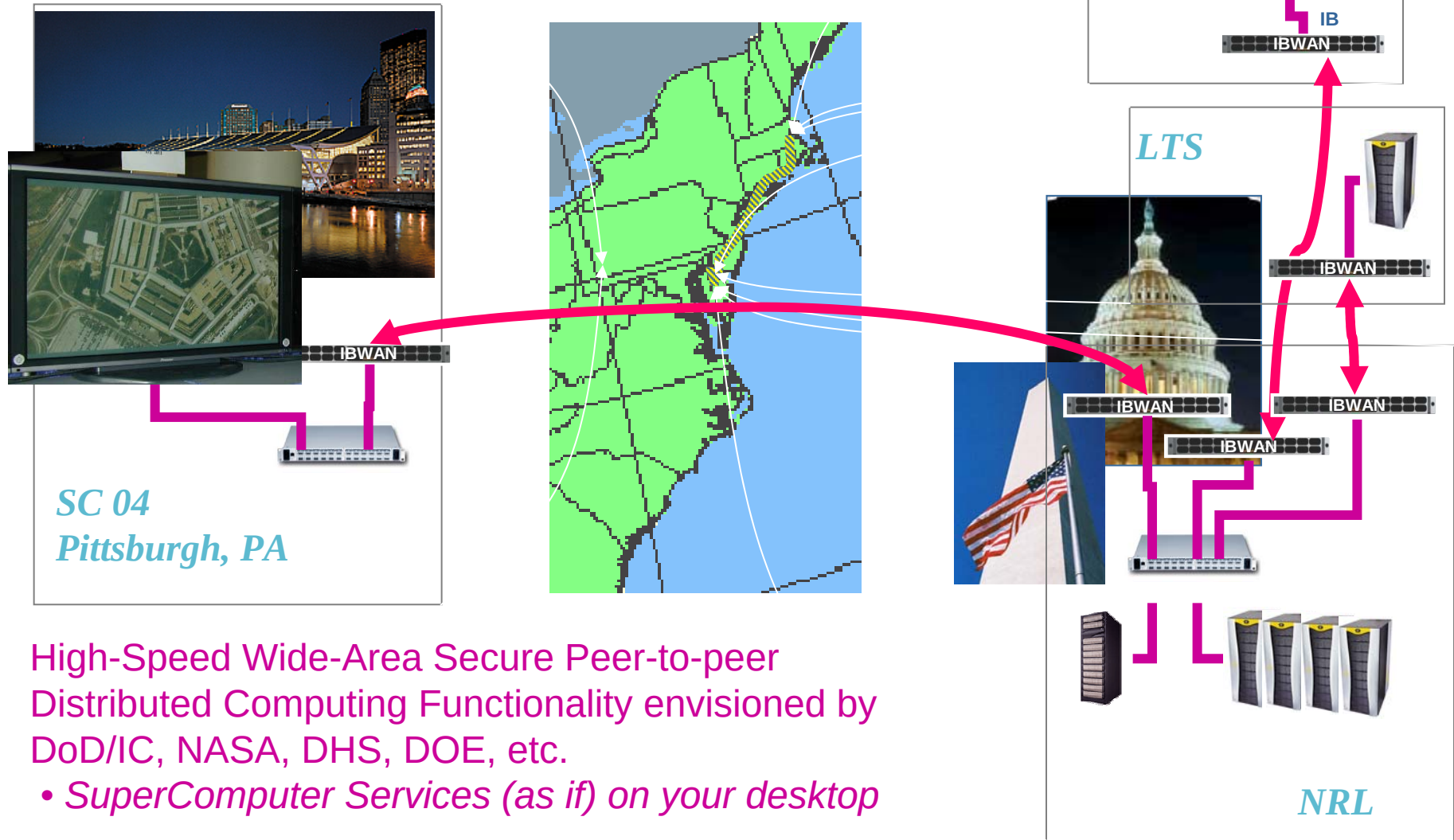
IBWAN Concept Board ...

**OC-192c
Transmit &
Receive
Interface**



**10 Gbps
InfiniBand
Interface: 4xIB**

InfiniBand (IB) Wide Area Networking SuperComputing 2004

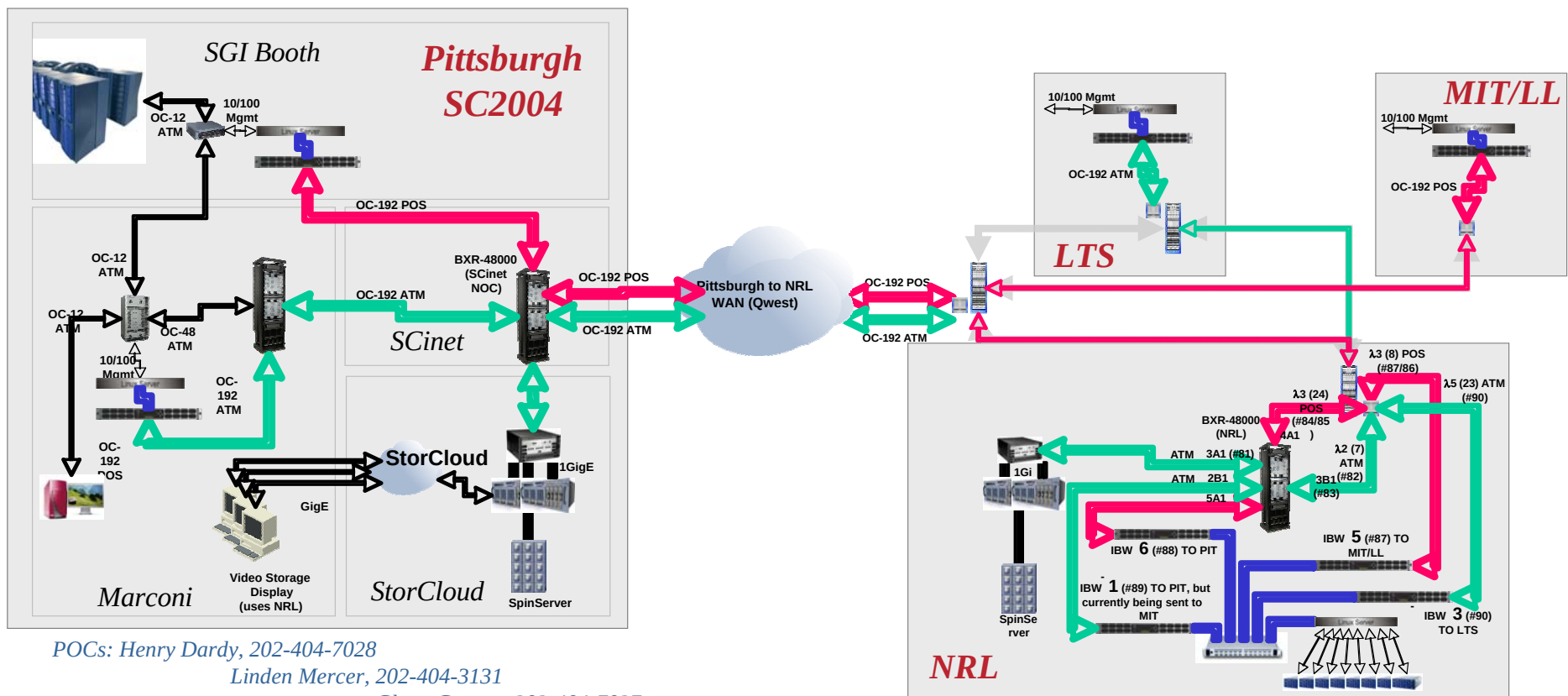


World's Largest Spatial INFINIBAND Network ...

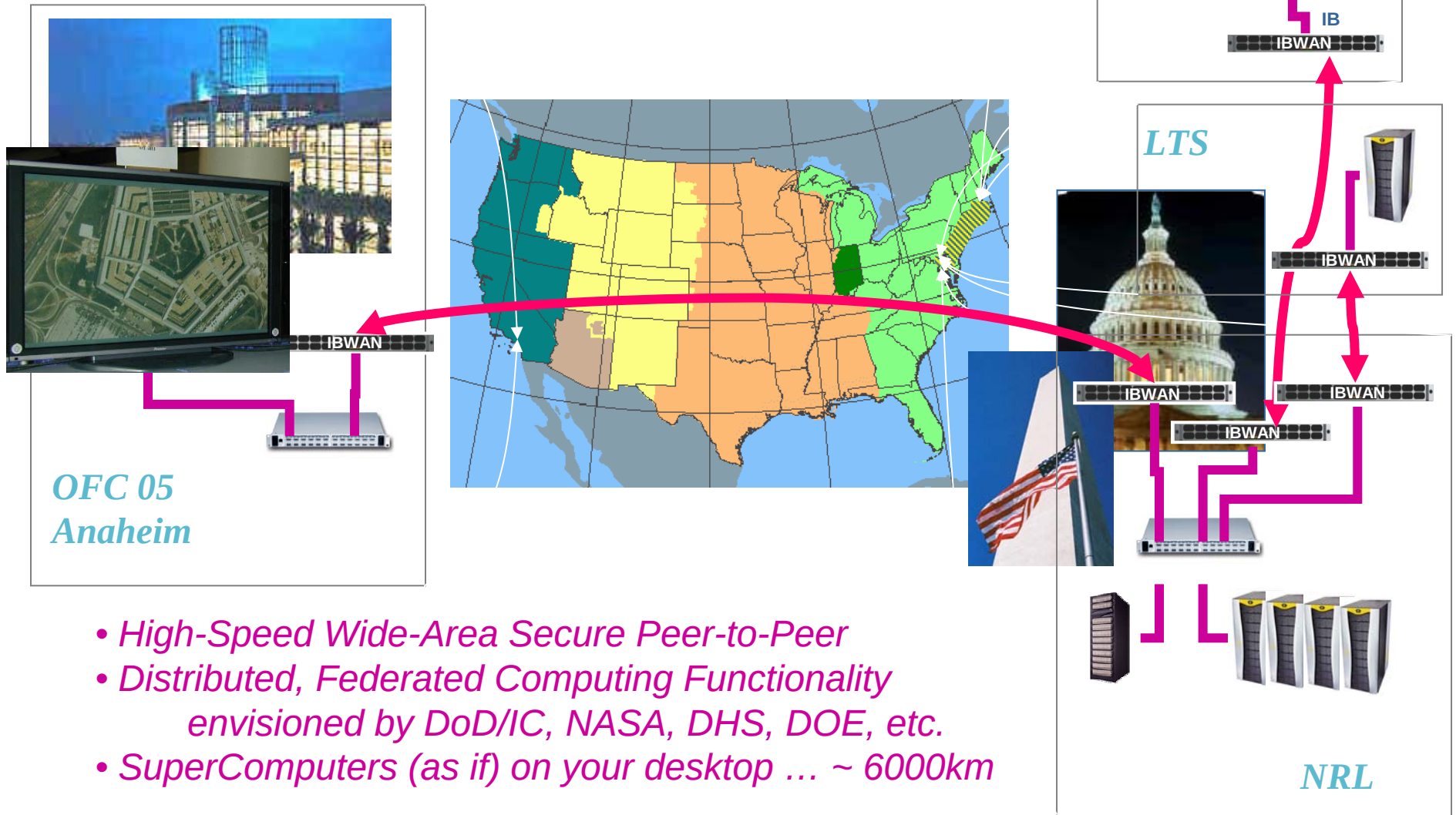
Demonstration of key Large Data ACTD high-speed wide-area features under NGA FY04 and NRL support

A low-cost leveraging of extensive industry to support demonstrating:

- Initial proof of principle for High-Bandwidth IP Networks -- OC-192c (10Gbps)
- Simultaneous IPv6 (POS) and ATM (*UNCLASS, but supports Type 1 Encryption*)
- Long haul connectivity between Boston (MIT/LL), Baltimore (NSA LTS), Washington DC (NRL) and Pittsburgh (SC2004) (~1200km Boston to DC to Pittsburgh)
- Instant accessibility to large data no matter where it may be stored—just as if stored on your desktop
- Shows secure cache coherency and image-rich data from storage cluster



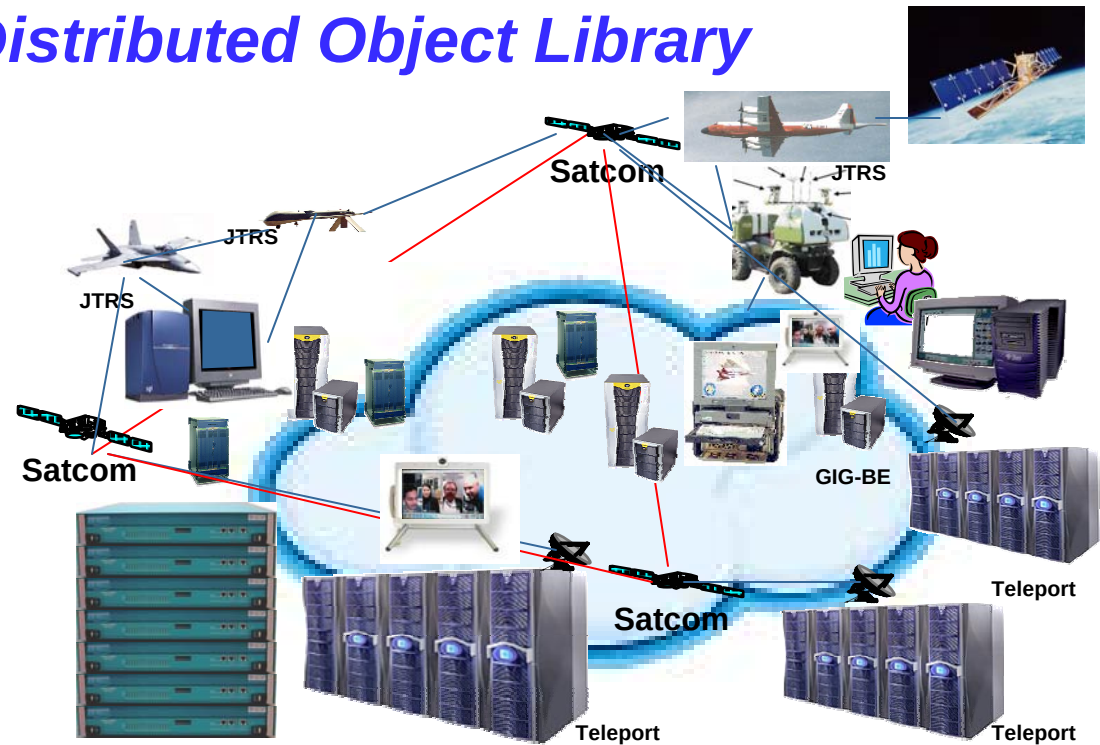
InfiniBand(IB) Wide Area Networking OFC/NFOEC 2005



MOADB: Interactive Distributed Object Library

- ❖ Virtual network of Active Information Producers & Consumers
... i.e., Grid core w/ P2P edges
- ❖ Vertical fusion - aggregation, delegation
... i.e., level of detail
- ❖ Horizontal fusion - peer group metadata search & discovery
... e.g., DoD Discovery Metadata Standard
- ❖ Agile data - type support for spatiotemporal indexing
- ❖ Pluggable transport architecture including IPV6, native ATM & hardware QoS, DWDM
- ❖ Intelligent caching hierarchy for multi-terabyte/petabyte datasets (BIG DATA ...)

Distributed Database Backend

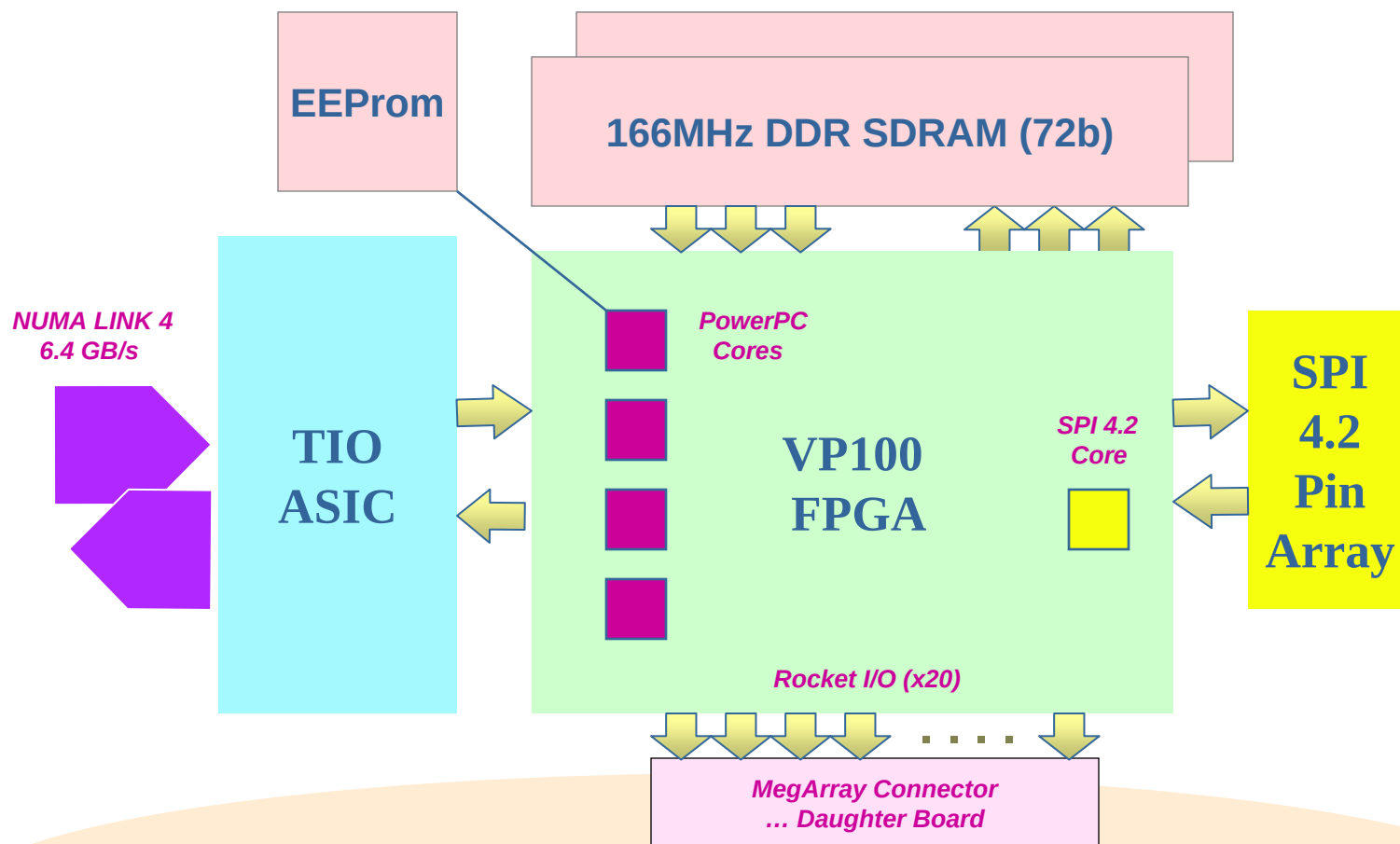


- ❖ Immersive Zoomable User Interface (ZUI)
- ❖ Filter and layer definition, selection, and presentation support
- ❖ Flexible, intuitive manipulation
- ❖ Platform support ranging from PDA to workstation to distributed grid to HPCS supercomputer
... High performance: SGI InfiniteReality & UltimateVision systems ... well defined API
... Ubiquitous: Desktop PC/Mac/Linux, open source
... Pervasive: iPAQ handheld

Visualization Front End



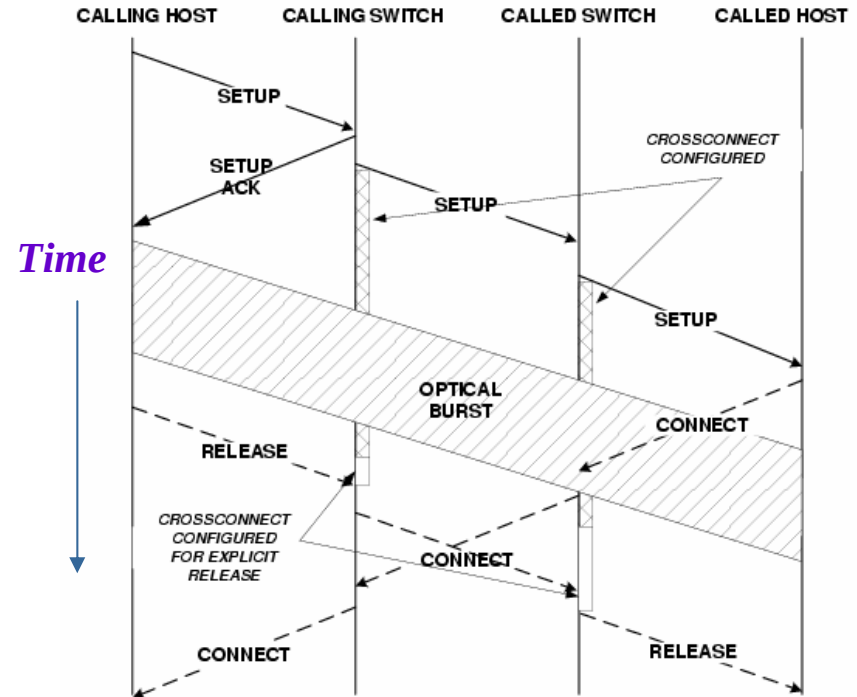
Scalable Systems Port (SSP) Direct Access



MOACI: High Performance Functional Prototype Platform
Zero-copy Direct Access I/O(RDMA) ...i.e., 12x IB, SPI-5, Custom Demux, etc.

Scalable Optical Burst Switching with JIT Signaling

- No round-trip delay (for 2- or 3-way handshake) required prior to data burst
- Out-of-band signaling message precedes data burst
- A signaling message's lead time over its data burst shrinks as both propagate through network
- Switch resources held only for the duration of burst; no light path required
- JIT simplicity - smaller, lighter hardware processing modules



Single Burst Example

- Significant improvement in throughput and determinism vs TCP/IP/GMPLS
- Out-of-band JIT signaling increases communications security and reliability

JUMPSTART Message Format

- Flexible IE (Information Element) based
- Separate hardware-parsable part (*Hop-by-Hop* significance) and software-parsable part (*End-to-End* significance)
- Will be used in all management protocols inside Jumpstart network (routing, fault management, etc.)

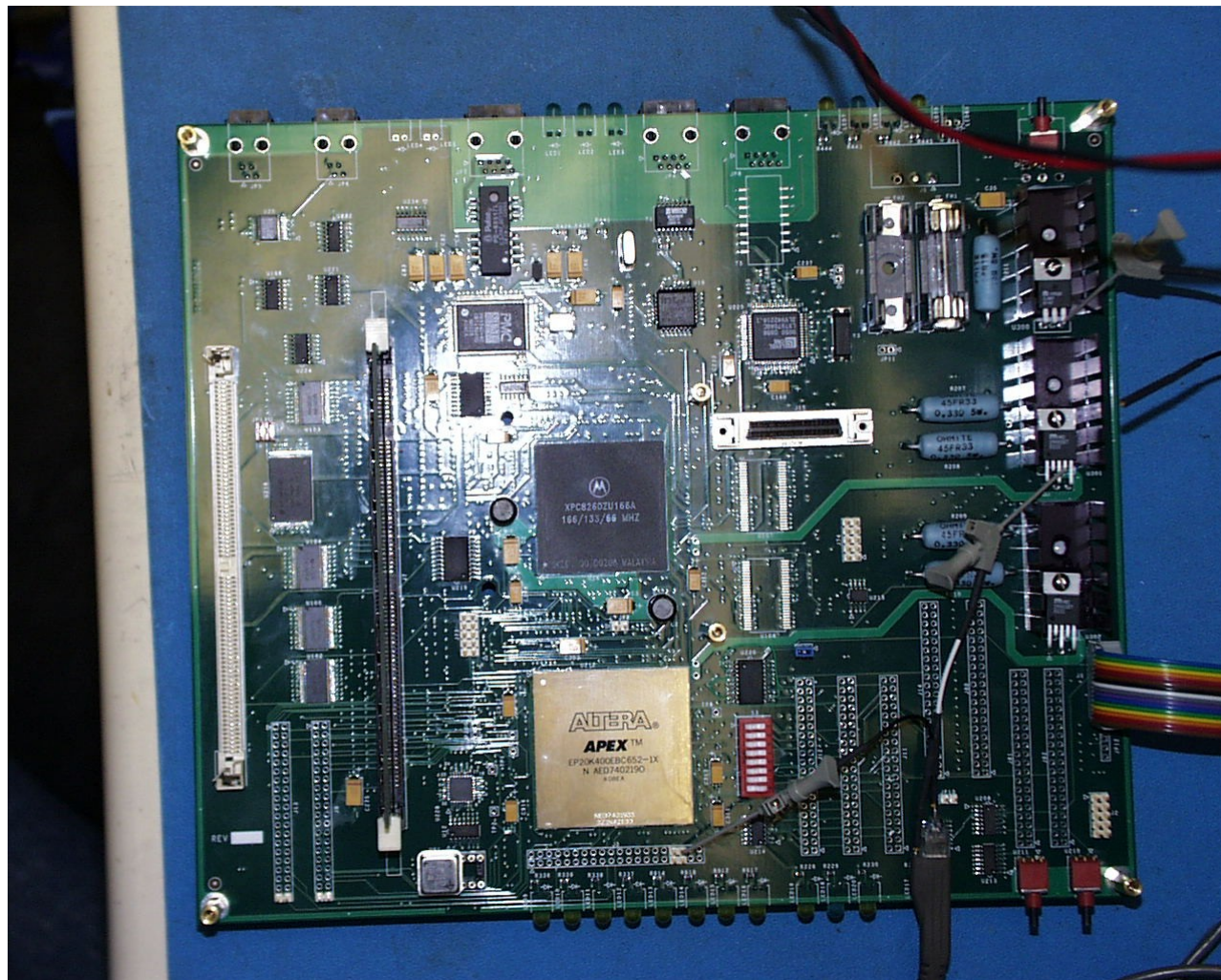
JUMPSTART Addressing

- Hierarchical
- Variable length (up to 2048 bits)
- Gives site administrators maximum flexibility in assigning addresses

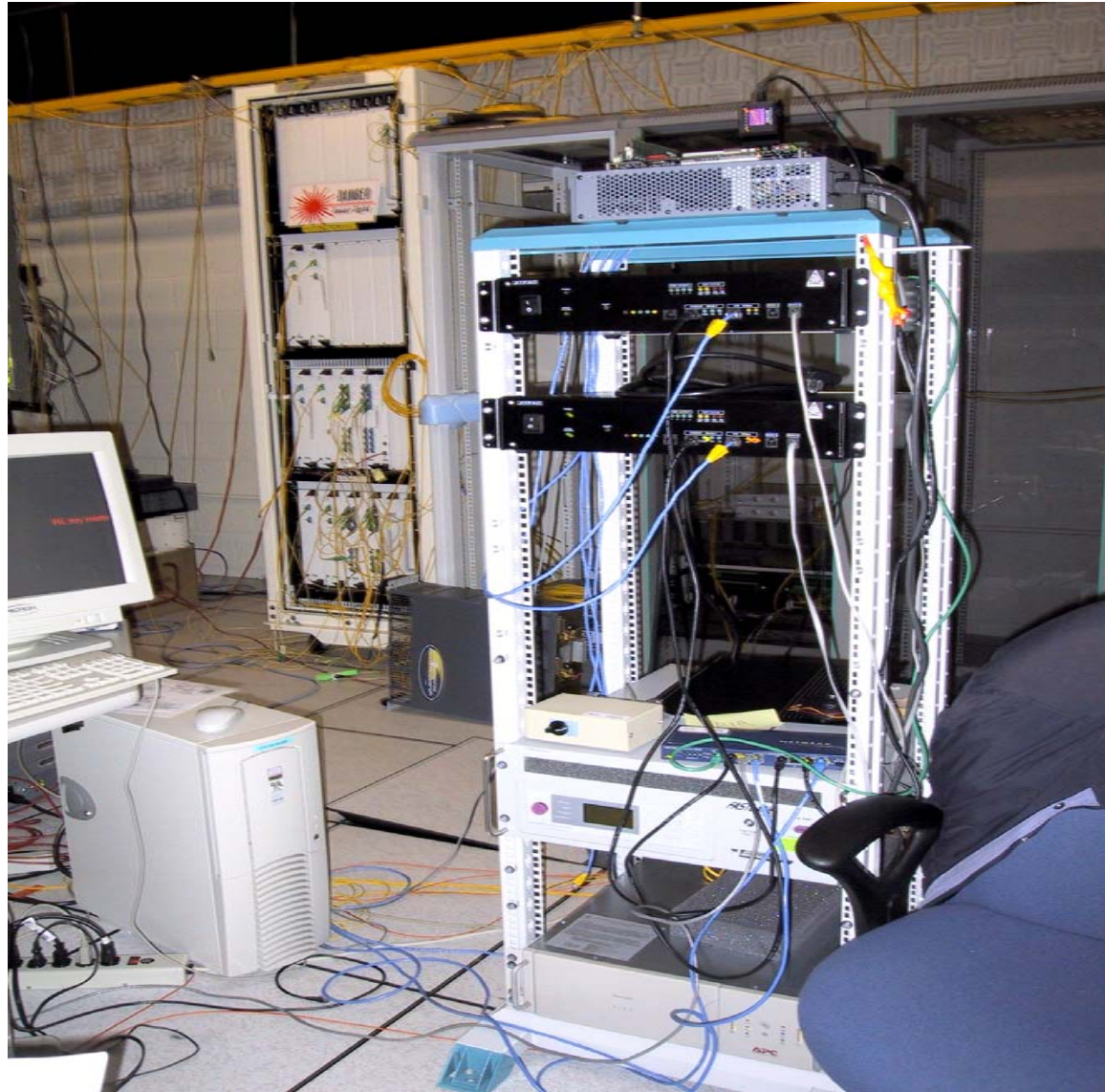
JUMPSTART Forwarding

- Made easy by the address structure
- Each domain level has its own table
- A switch forwards a message by taking the longest match between own address and the destination address and using the appropriate table to forward the message

JITPAC Prototype Hardware . . .



NRL JIT Installation . . .





Let's Roll !