Toward Improved Sustainability of the Exascale Computing Project Software Stack

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Sustainability Sketch

• A product is known to be sustainable only after it has been sustained.
• But can determine attributes such as “eating broccoli” for health.
• Reason to sustain (why) as important as cost/approach to sustain (how).

\[ \text{Sustainability} \propto \text{why} \div \text{how} \]
ECP Software Stack:
Why sustain
- Products people use
- On emerging platforms
We work on products applications need now and into the future

**Key themes:**
- Focus: GPU node architectures and advanced memory & storage technologies
- Create: New high-concurrency, latency tolerant algorithms
- Develop: New portable (Nvidia, Intel, AMD GPUs) software product
- Enable: Access and use via standard APIs

**Software categories:**
- **Next generation established products:** Widely used HPC products (e.g., MPICH, OpenMPI, PETSc)
- **Robust emerging products:** Address key new requirements (e.g., Kokkos, RAJA, Spack)
- **New products:** Enable exploration of emerging HPC requirements (e.g., SICM, zfp, UnifyCR)

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### Example Products

<table>
<thead>
<tr>
<th>Example Products</th>
<th>Engagement</th>
</tr>
</thead>
<tbody>
<tr>
<td>MPI – Backbone of HPC apps</td>
<td>Explore/develop MPICH and OpenMPI new features &amp; standards</td>
</tr>
<tr>
<td>OpenMP/OpenACC –On-node parallelism</td>
<td>Explore/develop new features and standards</td>
</tr>
<tr>
<td>Performance Portability Libraries</td>
<td>Lightweight APIs for compile-time polymorphisms</td>
</tr>
<tr>
<td>LLVM/Vendor compilers</td>
<td>Injecting HPC features, testing/feedback to vendors</td>
</tr>
<tr>
<td>Perf Tools - PAPI, TAU, HPCToolkit</td>
<td>Explore/develop new features</td>
</tr>
<tr>
<td>Math Libraries: BLAS, sparse solvers, etc.</td>
<td>Scalable algorithms and software, critical enabling technologies</td>
</tr>
<tr>
<td>IO: HDF5, MPI-IO, ADIOS</td>
<td>Standard and next-gen IO, leveraging non-volatile storage</td>
</tr>
<tr>
<td>Viz/Data Analysis</td>
<td>ParaView-related product development, node concurrency</td>
</tr>
</tbody>
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SLATE port to AMD and Intel platforms

Scope and objectives

• SLATE is a distributed, GPU-accelerated, dense linear algebra library, intended to replace ScaLAPACK
• SLATE covers parallel BLAS, linear system solvers, least squares, eigensolvers, and the SVD

Port to AMD and Intel

• SLATE and BLAS++ now support all three major GPU platforms

Impact

• Initially supported NVIDIA’s cuBLAS for use on current machines like Summit
• Can now use AMD’s rocBLAS in preparation for Frontier, and Intel’s oneMKL in preparation for Aurora
• Other projects can also leverage BLAS++ for portability

Accomplishment

• Refactored SLATE to use BLAS++ as portability layer
• Ported BLAS++ to AMD rocBLAS and Intel oneMKL

Key ECP Software Stack Legacy:
• Portable execution on:
  • CPUs
  • 3 different GPUs
  • A bridge from CPUs to GPUs

Deliverables

Report: https://www.icl.utk.edu/publications/swan-016
Code in git repos: bitbucket.org/icl/slate/ and bitbucket.org/icl/blaspp/
Broader Community Engagement

The Second Extreme-scale Scientific Software Stack Forum (E4S Forum)
September 24th, 2020, Workshop at EuroMPI/USA’20

- E4S: The Extreme-scale Scientific Software Stack for Collaborative Open Source Software, Michael Heroux, Sandia National Laboratories
- Title: Practical Performance Portability at CSCS, Ben Cumming, CSCS
- Title: An Overview of High Performance Computing and Computational Fluid Dynamics at NASA, Eric Nielsen, NASA Langley
- Towards An Integrated and Resource-Aware Software Stack for the EU Exascale Systems, Martin Schulz, Technische Universität München
- Spack and E4S, Todd Gamblin, LLNL
- Advances in, and Opportunities for, LLVM for Exascale, Hal Finkel, Argonne National Laboratory
- Kokkos: Building an Open Source Community, Christian Trott, SNL
- Experiences in Designing, Developing, Packaging, and Deploying the MVAPICH2 Libraries in Spack, Hari Subramoni, Ohio State University
- Software Needs for Frontera and the NSF Leadership Class Computing Facility – the Extreme Software Stack at the Texas Advanced Computing Center, Dan Stanzione, TACC
- Building an effective ecosystem of math libraries for exascale, Ulrike Yang
- Towards Containerized HPC Applications at Exascale, Andrew Younge, Sandia
- E4S Overview and Demo, Sameer Shende, University of Oregon
- The Supercomputer “Fugaku” and Software, programming models and tools, Mitsuhisa Sato, RIKEN Center for Computational Science (R-CCS), Japan

- Presenters from 11 institutions, 6 non-DOE
- 70 participants
  - DOE Labs, NASA
  - AMD
  - HLRS, CSCS

E4S provides a natural collaboration vehicle for interacting within DOE, with other US agencies, industry and international partners
How to sustain
- Software architecture
- Quality expectations
- Access & understanding
- Plan, execute, deliver
- Better, faster, cheaper: all three
The Extreme-Scale Scientific Software Stack (E4S) and Software Development Kits (SDKs)
Extreme-scale Scientific Software Stack (E4S)

- E4S: HPC Software Ecosystem – a curated software portfolio
- A Spack-based distribution of software tested for interoperability and portability to multiple architectures
- Available from source, containers, cloud, binary caches
- Leverages and enhances SDK interoperability thrust
- Not a commercial product – an open resource for all
- Oct 2018: E4S 0.1 - 24 full, 24 partial release products
- Jan 2019: E4S 0.2 - 37 full, 10 partial release products
- Nov 2019: E4S 1.0 - 50 full, 5 partial release products
- Feb 2020: E4S 1.1 - 61 full release products
- Nov 2020: E4S 1.2 (aka, 2020.10) - 67 full release products
- Feb 2021: E4S 21.02 - 67 full release, 4 partial release
- May 2021: E4S 21.05 – 87 full release products

https://e4s.io

Lead: Sameer Shende (U Oregon)

Also include other products e.g., AI: PyTorch, TensorFlow, Horovod
Co-Design: AMReX, Cabana
xSDK: Primary delivery mechanism for ECP math libraries’ continual advancements toward predictive science

As motivated and validated by the needs of ECP applications:

- Performance on new node architectures
- Extreme strong scalability
- Advanced, coupled multiphysics, multiscale
- Optimization, UQ, solvers, discretizations
- Interoperability, complementarity: xSDK

Next-generation algorithms

- Toward predictive scientific simulations
- Advances in data structures for new node architectures
- Improving library quality, sustainability, interoperability

Increasing performance, portability, productivity

Timeline:

- xSDK release 0.6.0 (Nov 2020)
- hypre
- PETSc/TAO
- SuperLU
- Trilinos
- AMReX
- ButterflyPACK
- DTK
- Ginkgo
- heFFTe
- libEnsemble
- MAGMA
- MFEM
- Omega_h
- PLASMA
- PUMI
- SLATE
- Tasmanian
- Sundials
- Strumpack
- Alquimia
- PFLOTRAN
- deal.II
- preCICE
- PHIST
- SLEPc

from the broader community

Ref: xSDK: Building an Ecosystem of Highly Efficient Math Libraries for Exascale, SIAM News, Jan 2021
Delivering an open, hierarchical software ecosystem

More than a collection of individual products

Levels of Integration | Product | Source and Delivery
--- | --- | ---
ECP E4S | Source: ECP E4S team; Non-ECP Products (all dependencies) | Delivery: spack install e4s; containers; CI Testing
SDKs | Source: SDK teams; Non-ECP teams (policy compliant, spackified) | Delivery: Apps directly; spack install sdk; future: vendor/facility
ST Products | Source: ECP L4 teams; Non-ECP Developers; Standards Groups | Delivery: Apps directly; spack; vendor stack; facility stack

• Build all SDKs
• Build complete stack
• Assure core policies
• Build, integrate, test

• Group similar products
• Make interoperable
• Assure policy compliant
• Include external products

• Standard workflow
• Existed before ECP
E4S Community Policies
What is E4S?

The Extreme-scale Scientific Software Stack (E4S) is a community effort to provide open source software packages for developing, deploying and running scientific applications on high-performance computing (HPC) platforms. E4S provides from-source builds and containers of a broad collection of HPC software packages.

Purpose

E4S exists to accelerate the development, deployment and use of HPC software, lowering the barriers for HPC users. E4S provides containers and turn-key, from-source builds of more than 80 popular HPC products in programming models, such as MPI; development tools such as HPCToolkit, TAU and PAPI; math libraries such as PETSc and Trilinos; and Data and Viz tools such as HDF5 and Paraview.

Approach

By using Spack as the meta-build tool and providing containers of pre-built binaries for Docker, Singularity, Shifter and CharlieCloud, E4S enables the flexible use and testing of a large collection of reusable HPC software packages.
E4S Community Policies Version 1
A Commitment to Quality Improvement

- Will serve as membership criteria for E4S
  - Membership is not required for inclusion in E4S
  - Also includes forward-looking draft policies

- Purpose: enhance sustainability and interoperability

- Topics cover building, testing, documentation, accessibility, error handling and more

- Multi-year effort led by SDK team
  - Included representation from across ST
  - Multiple rounds of feedback incorporated from ST leadership and membership

- Modeled after xSDK Community Policies

- https://e4s-project.github.io/policies.html

P1 Spack-based Build and Installation Each E4S member package supports a scriptable Spack build and production-quality installation in a way that is compatible with other E4S member packages in the same environment. When E4S build, test, or installation issues arise, there is an expectation that teams will collaboratively resolve those issues.

P2 Minimal Validation Testing Each E4S member package has at least one test that is executable through the E4S validation test suite (https://github.com/E4S-Project/testsuite). This will be a post-installation test that validates the usability of the package. The E4S validation test suite provides basic confidence that a user can compile, install and run every E4S member package. The E4S team can actively participate in the addition of new packages to the suite upon request.

P3 Sustainability All E4S compatibility changes will be sustainable in that the changes go into the regular development and release versions of the package and should not be in a private release/branch that is provided only for E4S releases.

P4 Documentation Each E4S member package should have sufficient documentation to support installation and use.

P5 Product Metadata Each E4S member package team will provide key product information via metadata that is organized in the E4S DocPortal format. Depending on the filenames where the metadata is located, this may require minimal setup.

P6 Public Repository Each E4S member package will have a public repository, for example at GitHub or Bitbucket, where the development version of the package is available and pull requests can be submitted.

P7 Imported Software If an E4S member package imports software that is externally developed and maintained, then it must allow installing, building, and linking against a functionally equivalent outside copy of that software. Acceptable ways to accomplish this include (1) forsaking the internal copied version and using an externally-provided implementation or (2) changing the file names and namespaces of all global symbols to allow the internal copy and the external copy to coexist in the same downstream libraries and programs. This pertains primarily to third party support libraries and does not apply to key components of the package that may be independent packages but are also integral components to the package itself.

P8 Error Handling Each E4S member package will adopt and document a consistent system for signifying error conditions as appropriate for the language and application. For e.g., returning an error condition or throwing an exception. In the case of a command line tool, it should return a sensible exit status on success/failure, so the package can be safely run from within a script.

P9 Test Suite Each E4S member package will provide a test suite that does not require special system privileges or the purchase of commercial software. This test suite should grow in its comprehensiveness over time. That is, new and modified features should be included in the suite.
E4S DocPortal
## E4S DocPortal

- Single point of access
- All E4S products
- Summary Info
  - Name
  - Functional Area
  - Description
  - License
- Searchable
- Sortable
- Rendered daily from repos

All we need from the software team is a repo URL + up-to-date meta-data files

### E4S Products

<table>
<thead>
<tr>
<th>Name</th>
<th>Functional Area</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADIOS2</td>
<td>Data &amp; Viz</td>
<td>I/O and data management library for storage I/O, in-memory code coupling and online data analysis and visualization workflows.</td>
</tr>
<tr>
<td>AML</td>
<td>PMR</td>
<td>Hierarchical memory management library from Argo.</td>
</tr>
<tr>
<td>AMREX</td>
<td>PMR</td>
<td>A framework designed for building massively parallel block-structured adaptive mesh refinement applications.</td>
</tr>
<tr>
<td>ARBORX</td>
<td>Math libraries</td>
<td>Performance-portable geometric search library</td>
</tr>
<tr>
<td>ARCHER</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ASCENT</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BEE</td>
<td>Software Ecosystem</td>
<td>Container-based solution for portable build and execution across HPC systems and cloud resources</td>
</tr>
<tr>
<td>BOLT</td>
<td>Development Tools</td>
<td>OpenMP over lightweight threads.</td>
</tr>
<tr>
<td>CALIPER</td>
<td>Development tools</td>
<td>Performance analysis library.</td>
</tr>
<tr>
<td>CHAI</td>
<td>PMR</td>
<td>A library that handles automatic data migration to different memory spaces behind an array-style interface.</td>
</tr>
</tbody>
</table>

https://e4s-project.github.io/DocPortal.html
Goal: All E4S product documentation accessible from single portal on E4S.io (working mock webpage below)

https://e4s-project.github.io/DocPortal.html
E4S Planning, Executing, Delivering
ECP ST Planning Process: Hierarchical, three-phase, cyclical

**Baseline**

FY20–23 Baseline Plan
High level Definitions

- Q2 FY19 start
- FY20 Base plan
- FY21–23 planning packages

**Annual Refinement**

FY Refine Baseline Plan
As Needed
Basic activity definitions

- 6 months prior to FY
- 4–6 P6 Activities/year
- Each activity:
  - % annual budget
  - Baseline start/end
  - High level description

**Per Activity**

Detailed Plan
Complete activity definitions

- 8 weeks prior to start
- High-fidelity description
- Execution strategy
- Completion criteria
- Personnel details

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**Two-level Review Process**

Changes to Cost, Scope, and Schedule

<table>
<thead>
<tr>
<th>Minor</th>
<th>Major</th>
</tr>
</thead>
<tbody>
<tr>
<td>Lightweight Review in Jira, L3 and L2 leads</td>
<td>Change Control Board Review, ECP leadership</td>
</tr>
<tr>
<td>Variance Recorded in Jira</td>
<td>Proceed with Execution</td>
</tr>
</tbody>
</table>
KPP-3: Focus on capability integration

• **Capability**: Any significant product functionality, including existing features adapted to the preexascale and exascale environments, that can be integrated into a client environment.

• **Capability Integration**: Complete, sustainable integration of a significant product capability into a client environment in a pre-exascale environment (tentative score) and in an exascale environment (confirmed score).
ECP ST Lifecycle summary

**Create Annual Planning Package**
- Each product has its own planning packages
- Defined for all FYs

**Refine upcoming FY plan**
- Complete 6 months prior to FY
- 4 or more P6 activities per product

**Refine upcoming P6 activity**
- Complete 8 weeks prior to activity start
- Include all details

**Develop capabilities and track progress via tailored EVM**

**Managed by P6 Activity Process**

**Integrate into product**
- Full testing, documentation, etc.
- Direct access for some users

**Integrate into SDK**
- Satisfy SDK community policies
- Direct access for some users

**Integrate into E4S**
- Satisfy E4S community policies
- Full ecosystem with high value

**Deliver to users**
- From source (spack)
- Containers, cloud

**Measured by KPP-3 Process**
Using E4S
Spack

- E4S uses the Spack package manager for software delivery
- Spack provides the ability to specify versions of software packages that are and are not interoperable.
- Spack is a build layer for not only E4S software, but also a large collection of software tools and libraries outside of ECP ST.
- Spack supports achieving and maintaining interoperability between ST software packages.
E4S: Spack Build Cache

- 32,000+ binaries
- S3 mirror
- No need to build from source code!
- Speeds up installations 10x

https://oaciss.uoregon.edu/e4s/inventory.html
WDMApp: Speeding up bare-metal installs using E4S build cache

The E4S project has created a build cache for Rhea. This provides many packages as precompiled binaries, so will reduce the installation time. To use it:

```
$ wget https://oaciss.uoregon.edu/e4s/e4s.pub
$ spack gpg trust e4s.pub
$ spack mirror add E4S https://cache.e4s.io/e4s
```

Building WDMapp

You should be able to just follow the generic instructions from Building WDMAPP.

Using E4S WDMapp docker container

Alternatively, the E4S project has created a docker image that mirrors the Rhea environment, which can be used for local development and debugging. To run this image, you need to have docker installed and then do the following:

```
$ docker pull e4s/wdmapp
$ docker run -it --rm --net host e4s/wdmapp ...
```

E4S Spack build cache:
- WDMapp added E4S mirror
  - Speedup: 10X
  - Pantheon: 10X
    - Another 10X via “smoother” installs
  - Latest: ExaWind (Nalu-Wind)
    - 6 minutes with build cache
    - Up to 4 hours without

E4S: Better quality, documentation, testing, integration, delivery, building & use

Delivering HPC software to facilities, vendors, agencies, industry, international partners in a brand-new way

- Community Policies
  Commitment to software quality

- DocPortal
  Single portal to all E4S product info

- Portfolio testing
  Especially leadership platforms

- Curated collection
  The end of dependency hell

- Quarterly releases
  Release 1.2 – November

- Build caches
  10X build time improvement

- Turnkey stack
  A new user experience

- E4S: https://e4s.io

- E4S Strategy Group
  US agencies, industry, international
## Summary

### What E4S is not

- A closed system taking contributions only from DOE software development teams.
- A monolithic, take-it-or-leave-it software behemoth.
- A commercial product.
- A simple packaging of existing software.

### What E4S is

- Extensible, open architecture software ecosystem accepting contributions from US and international teams.
- Framework for collaborative open-source product integration for ECP & beyond, including AI and Quantum.
- Full collection if compatible software capabilities and Manifest of a la carte selectable software capabilities.
- Vehicle for delivering high-quality reusable software products in collaboration with others.
- New entity in the HPC ecosystem enabling first-of-a-kind relationships with Facilities, vendors, other DOE program offices, other agencies, industry & international partners.
- Hierarchical software framework to enhance (via SDKs) software interoperability and quality expectations.
- Conduit for future leading edge HPC software targeting scalable computing platforms.
Backup Content
Lessons learned from E4S/ECP ST to carry forward

• Deliver DOE reusable software as a portfolio
  – E4S value is already more than the sum of its parts
  – Community policies drive quality, membership
  – DocPortal, testing, containerization, cloud, build caches, modules, etc., greatly improve access & usability
  – Poor performing products are ID’ed, then improved or removed

• E4S is ready to extend to next-generation software and hardware needs
  – AI/ML products already in portfolio, ready for any new products
  – Quantum, FPGA, neuromorphic devices likely to be accelerators
    • From a macro software architecture, similar to GPUs
    • Software for these devices can and should be part of the same stack for holistic HPC environment

• DOE software as a portfolio is a first-class entity in the ecosystem
  – E4S planning, executing, tracking, assessing is peer collaboration with Facilities, program offices, vendors, etc
  – E4S can become a perennial asset for DOE/ASCR as part of its mission impact within and beyond DOE
E4S sustainability

Challenges

• ECP has a robust tailored 413.3b project management infrastructure
• Transitioning & adapting this infrastructure is essential for post-ECP success
• Funding models, portfolio management, org structure are particularly critical

Opportunities

• A sustainable software ecosystem for HPC software from DOE & broader community
• Payoff if done right: better, faster and cheaper – get all three
E4S Expansion – Base Scope & Gaps

Within base scope

Making a high-quality HPC product portfolio through tools, processes, and transparency

Community policies: Improve product quality upstream, shepherd membership growth

DocPortal: Provide easy access to product documentation

Portfolio testing: Protect against regressions, prepare for new platforms

Curated collection: Maintain version compatibility across products

Turnkey stack via quarterly releases: Provide functionality via Spack, containers, clouds

Gaps not in base

Features that are a significant departure from core mission needs

Sustained support of new customers (without specific collaborative funding)

Activities related to commercial software enterprise

Ongoing support of a maintenance-only product (no longer funded for R&D)

Need: Business models for the gaps
Final points

- E4S is a curated software stack with quality improvement incentives, moving toward turnkey use
- With DOE program managers ECP is starting
  - Software ecosystem sustainability planning
  - E4S strategic plan (will include monthly townhalls)
- We believe
  - E4S has reduced important gaps that limit usefulness of DOE software for industry
  - But some gaps remain
- Next steps:
  - Better characterize these gaps
  - Explore models to further reduce and close gaps
  - Plan and execute toward sustainability
ST Capability Assessment Report (CAR)

- Tiered discussion of ECP Software Technology structure, strategy, status and plans
- From high-level overview to details about each team’s activities and next steps
- Produced about twice a year
- Includes gap analyses
- E4S scope updated for emerging needs

Thank you

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Thank you to all collaborators in the ECP and broader computational science communities. The work discussed in this presentation represents creative contributions of many people who are passionately working toward next-generation computational science.
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