

INTERNET  
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JUNE, 2015

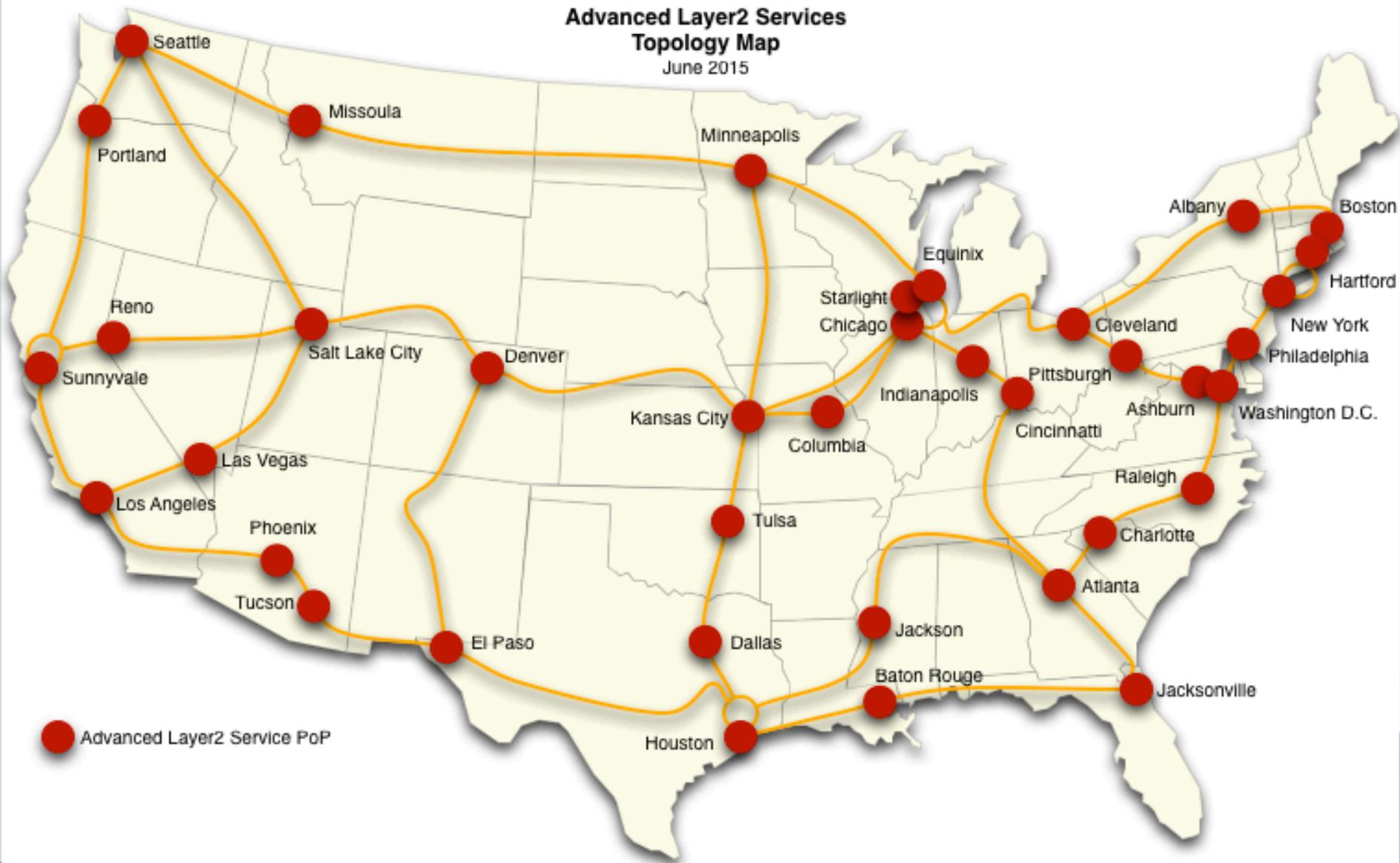
**Roadmap to Operating  
SDN Networks: The  
Good, the Bad, and the  
Ugly**

# Internet2 Network

Advanced Layer2 Services

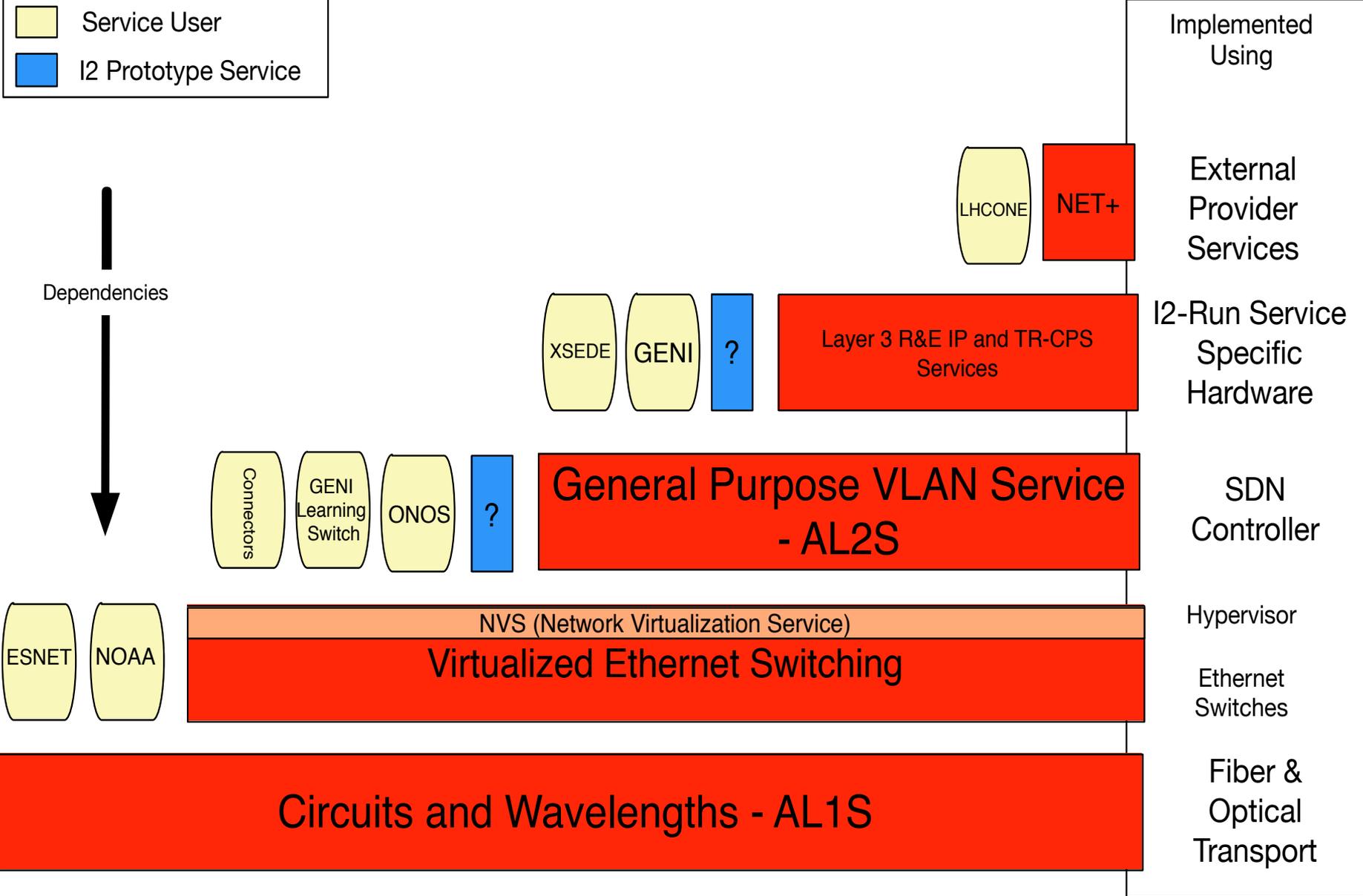
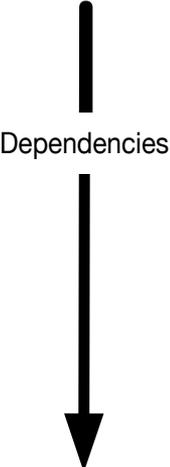
Topology Map

June 2015



# Internet2 Service Taxonomy

	I2 Production Service
	Service User
	I2 Prototype Service



# Internet2 Goals

- Support production networking
  - Across Internet2
  - Integrated with partner networks around the globe
- Be a leader in advanced networking
  - Show what can be done, don't copy what commercial world is doing
- Innovation Platform:
  - Abundant Bandwidth (100G +)
  - Deeply Programmable (SDN)
  - Friction Free Science (Science DMZs)
- Use Cases ...
  - Domain scientists collaborating in data intensive science
  - Extending local control over far-flung campuses (e.g. US, China, Middle East)
  - Massively Online Courses
  - Etc.

# Internet2 Philosophy

- Support open, standards-compliant implementation of SDN
  - Strongly resist vendor impulse towards vertical integration
  - Decoupling control plane from data plane enables competition between switch vendors and competition between controllers
- Deploy multiple vendors in a common network to force inter-operability
  - Creates a “lowest common denominator” effect
  - Reflects the reality of the R&E networking community
    - 5-7 networks along the E2E path
- Support both Production Networking and Innovation
  - Twin goals are definitely at odds but ...
  - What is the point of R&E networks if we’re following?
  - There isn’t financial support to build operational-quality R&E networks just for network research
- Harness the strengths of R&E community to influence the market
  - Open, collaborative, innovative community
  - Collectively we have the power to change the conversation

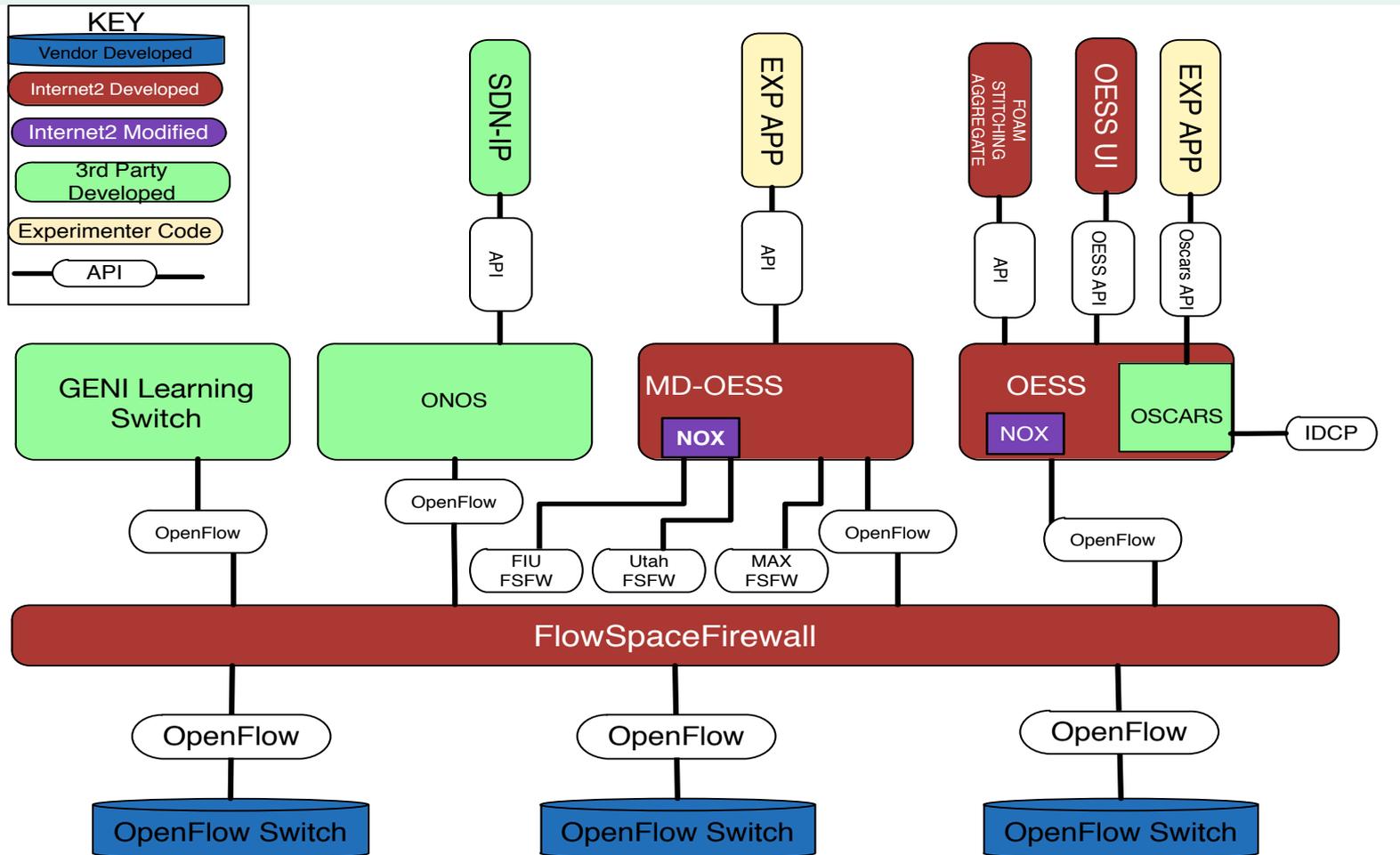
## Notable Milestones to Date

- April 2012: Internet2 announces intent to build 100G Layer 2 network on an SDN substrate in partnership with Indiana University
- October 2012: Internet2 AL2S launched on Brocade MLXe-16s in pure OpenFlow mode: First nationwide, open 100G network built on SDN Substrate
- March 2013: Internet2 AL2S becomes multi-vendor with introduction of Juniper MX-960s in pure OpenFlow mode
- May 2013: Juniper OpenFlow implementation becomes fully supported
- December 2013: Multicast VLANs supported
- June 2014: Network Virtualization implemented through Flowspace Firewall hypervisor
- August 2014: Partnership with ON.LAB begins
- October 2014: GENI Sitemon v0.1 becomes first “alien” controller running on the Internet2 network
- October 2014: Multi-Domain SDX demonstrated
- April 2015: ONOS Controller / SDN-IP demonstrated with 3 universities
- June 2015: Three continent deployment of router-less Layer 3 network using ONOS and SDN-IP

# Internet2 June, 2015 Current Status

- OpenFlow 1.0 in production
  - OF 1.3 support in FSFW and OESS in design
  - Experimenting with Brocade 5.8b implementation of OF1.3
  - Working with Juniper on implementing requirements for OF 1.3
- Hypervisor (FlowSpace Firewall1.0.5) in production
  - Supports L2 and L3 matching
  - Vendor Updates (current versions Juniper 13.3, Brocade 5.6dc)
  - Vendor-specific limits do exist.
- Controller (OESS 1.1.6) in production
  - Supports Layer 2 Trace
- Accepting 3<sup>rd</sup> party controllers
  - Questionnaire
  - Test Lab
  - Production
- GENI Aggregate Manager in production
  - Allow provisioning of a sliver across AL2S as part of a larger GENI slice

# Internet2 Network Software Stack



# Internet2 June, 2015 Current Status

- OpenFlow 1.0 in production
  - OF 1.3 support in FSFW and OESS in design
  - Experimenting with Brocade 5.8bx implementation of OF1.3
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- Hypervisor (FlowSpace Firewall1.0.5) in production
  - Supports L2 and L3 matching
  - Vendor Updates (current versions Juniper 13.3, Brocade 5.6dc)
  - Vendor-specific limits do exist.
- Controller (OESS 1.1.6a) in production
  - Supports Layer 2 Trace
- Accepting 3<sup>rd</sup> party controllers
  - Questionnaire
  - Openflow Network Emulator (Mininet clone of AL2S plus chaos monkey)
  - Test Lab
  - Production
- GENI Aggregate Manager in production
  - Allow provisioning of a sliver across AL2S as part of a larger GENI slice

# Internet2 2015 Plans

- Continue to support network research on AL2S, and we are in particular interested in understanding and meeting needs of GENI researchers
- Deploy NSI on AL2S
  - Begin conversations about continued IDCP support
- ONOS Deployment, with Global Peers as a prototype service
- Work with vendors to get OF 1.3 Support
  - Brocade -> 5.8x (“now”) in testing
  - Juniper -> In discussion
- Continue to support and enhance OESS, FSFW
  - Evaluating OF 1.3 support in FSFW
- Refine Slice Deployment Process
  - Faster?
  - Test for correctness, then safety
  - Testing constraints?

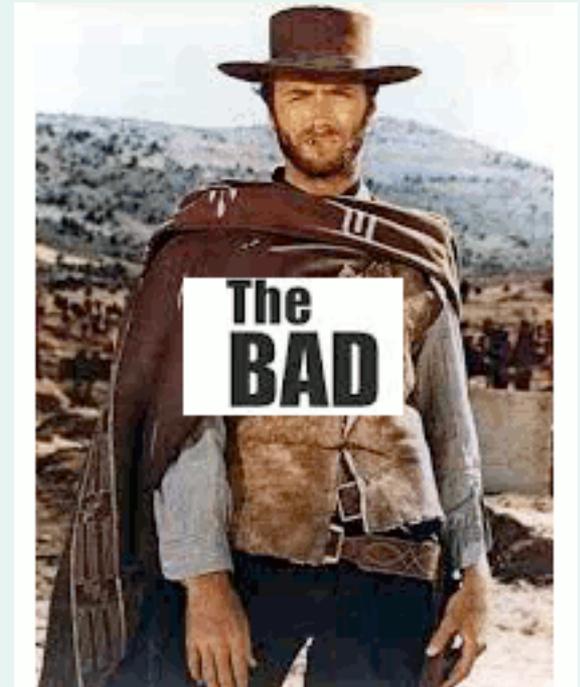
# Operating SDN Networks: The Good

- Possible to build and operate a reliable Layer 2 and Layer 3 network atop an SDN Substrate
- Possible to support multiple controllers concurrently on an SDN substrate through network virtualization
- Possible to create a mult-domain SDX using network virtualization
- Possible to build a global Layer 3 network through software on a router-less network in ~1 month



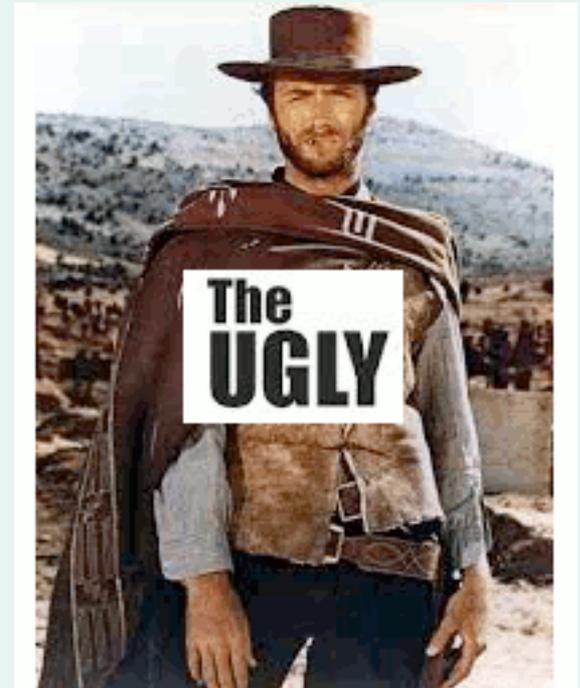
# Operating SDN Networks: The Bad

- Vendor implementations of OpenFlow 1.0 have been buggy and incomplete
- Vendor implementations of OpenFlow 1.3 have been very slow to appear, as well as buggy and incomplete
- OpenFlow 1.0 and 1.3 standards have too many optional features, making the implementation of new features a painstaking negotiating process with multiple vendors
- OpenFlow 1.0 and 1.3 specs are sufficiently “vague” that we had to write supplemental specs to ensure vendor interoperability



# Operating SDN Networks: The Ugly

- Building a network software stack requires absolutely rigorous testing when *any* component changes
  - Testing harness becomes the resource bottleneck
  - Testing for safety != testing for correctness
- Supporting multiple controllers concurrently on a production network software stack:
  - Requires significant FTE resources
  - Moves slower than researchers are accustomed
  - Requires more productization (logging, release management, documentation) than normally done by researchers



# Takeaways

- Operating an SDN-based network is doable, today, and has been for a 2+years
- SDN != Open SDN
  - SDN = Fully programmable devices
  - Open SDN = Fully programmable, vendor-swappable devices
- It's too soon to declare “winners” in the network stack space
  - Controllers: ODL, ONOS, Ryu, etc.
  - Apps: FSFW/OESS, SDN-IP, etc.
  - Declaring a “winner” raises the “narrow waist”
    - => Less room for R&E innovation
- We need crisp, complete, required SDN programming interfaces fully implemented across multiple vendors
- We need to start tool development to support network operators of SDN-based-networks
- We need maturation of open source controllers
  - Logging, Documentation, Release Management, Long-Term Support
  - Open Source Testing Harnesses



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SDN NETWORKS: THE  
GOOD, THE BAD, AND THE  
UGLY**

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